

Computational Methods for External Flooding PRA

**Dr. Curtis Smith, Director
Nuclear Safety and Regulatory Research Division
Idaho National Laboratory**

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Outline of my talk today

- **Definition of Computational Risk Assessment**
- **Computational resources**
- **Simulating physical phenomena via Smoothed Particle Hydrodynamics**
- **Performing assessment via CRA**

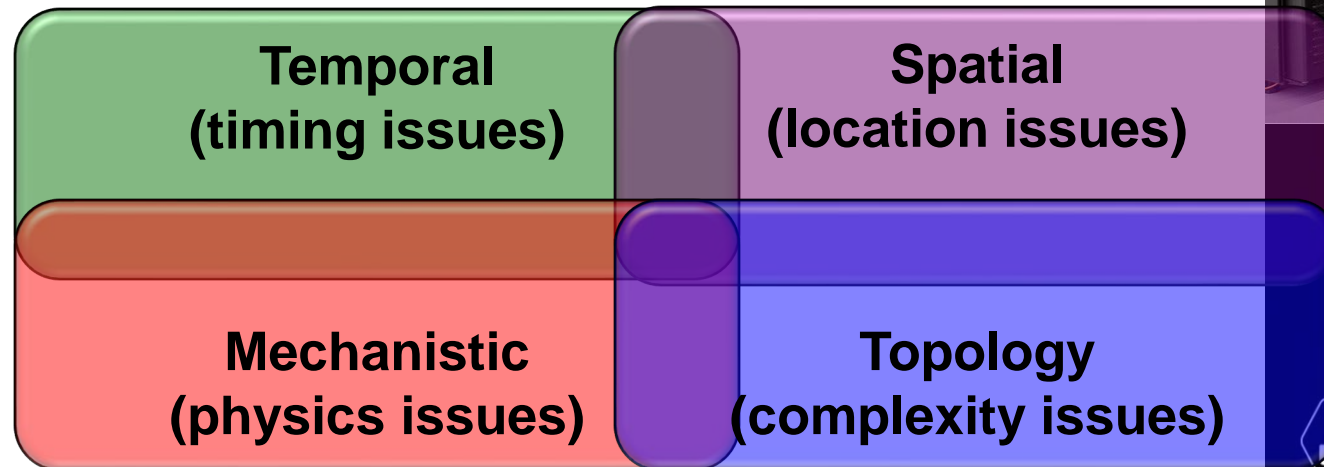
Computational Risk Assessment (CRA)

- **Computational Risk Assessment is a focus of current research and development**
- **CRA is a combination of**
 - Probabilistic (i.e., dynamic) scenario creation where scenarios unfold and are not defined a priori
 - Mechanistic analysis representing physics of the unfolding scenarios
- **CRA relies on the availability of computational tools**
 - Processors (hardware)
 - Methods (software)
- **CRA is not simply solving traditional PRA models faster or with higher precision**
 - It is a **different way of thinking** about the safety problem

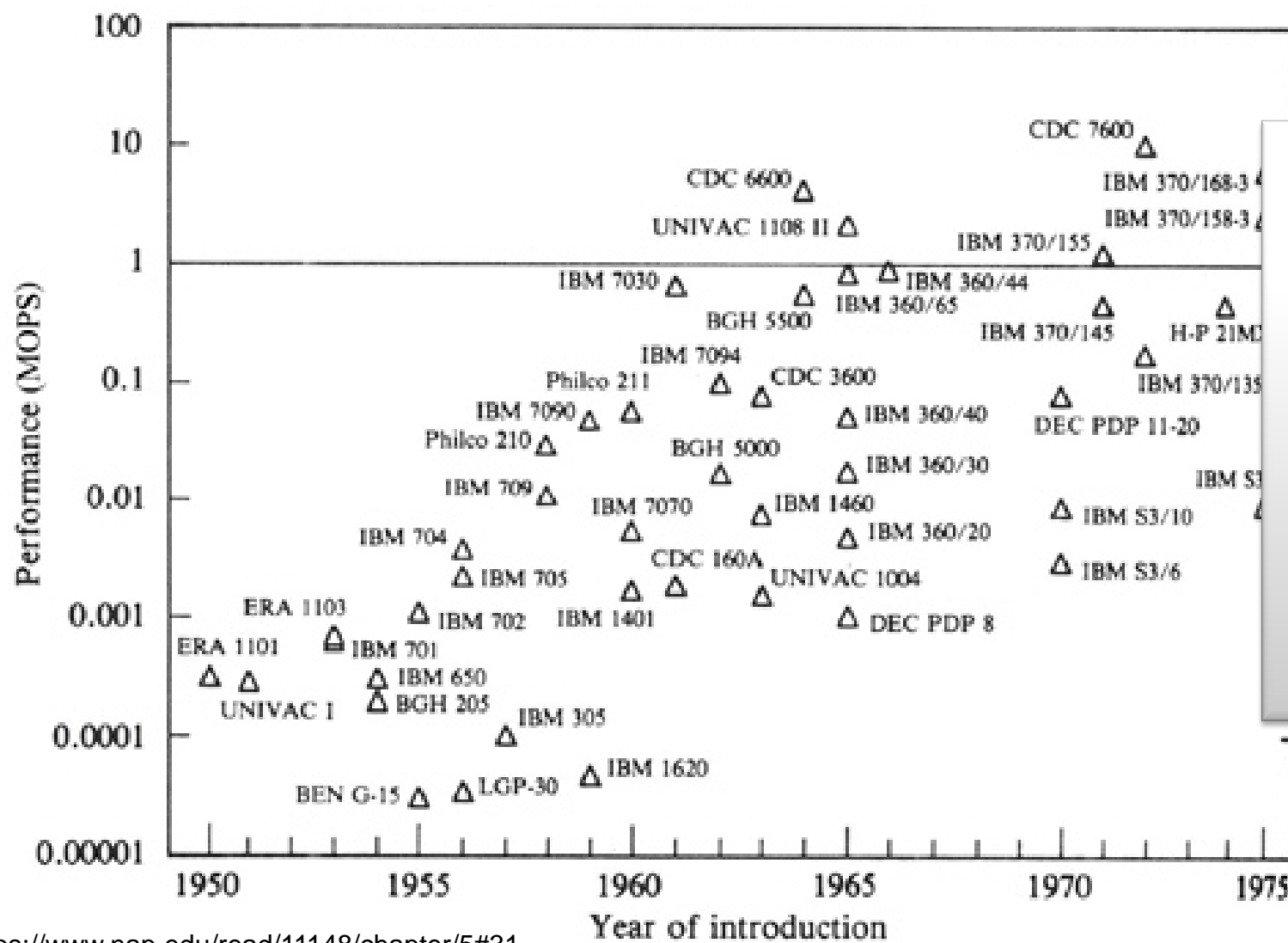
**Integrating the worlds
of physics and
probability leads us to
predictions based upon
an approach called
“computational risk
assessment”**

CRA driving factors

- **Computers are improving**
- **Software is improving**
 - And much of it is free
- **Analysis characteristics including**



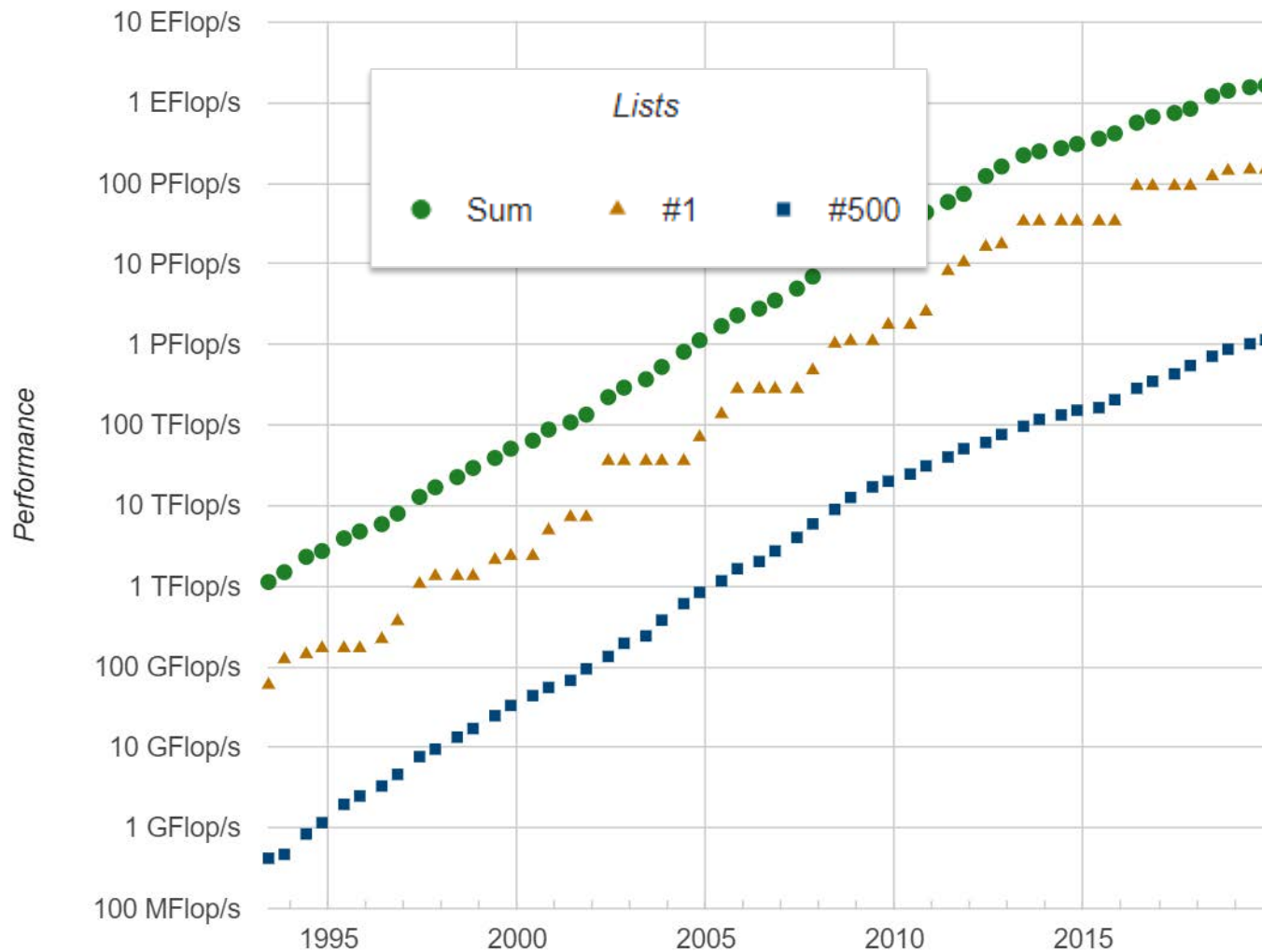
Computational performance @ dawn of risk and reliability analysis



MOPS = millions of operations per second

Computational performance over time has steadily increased

Performance Development



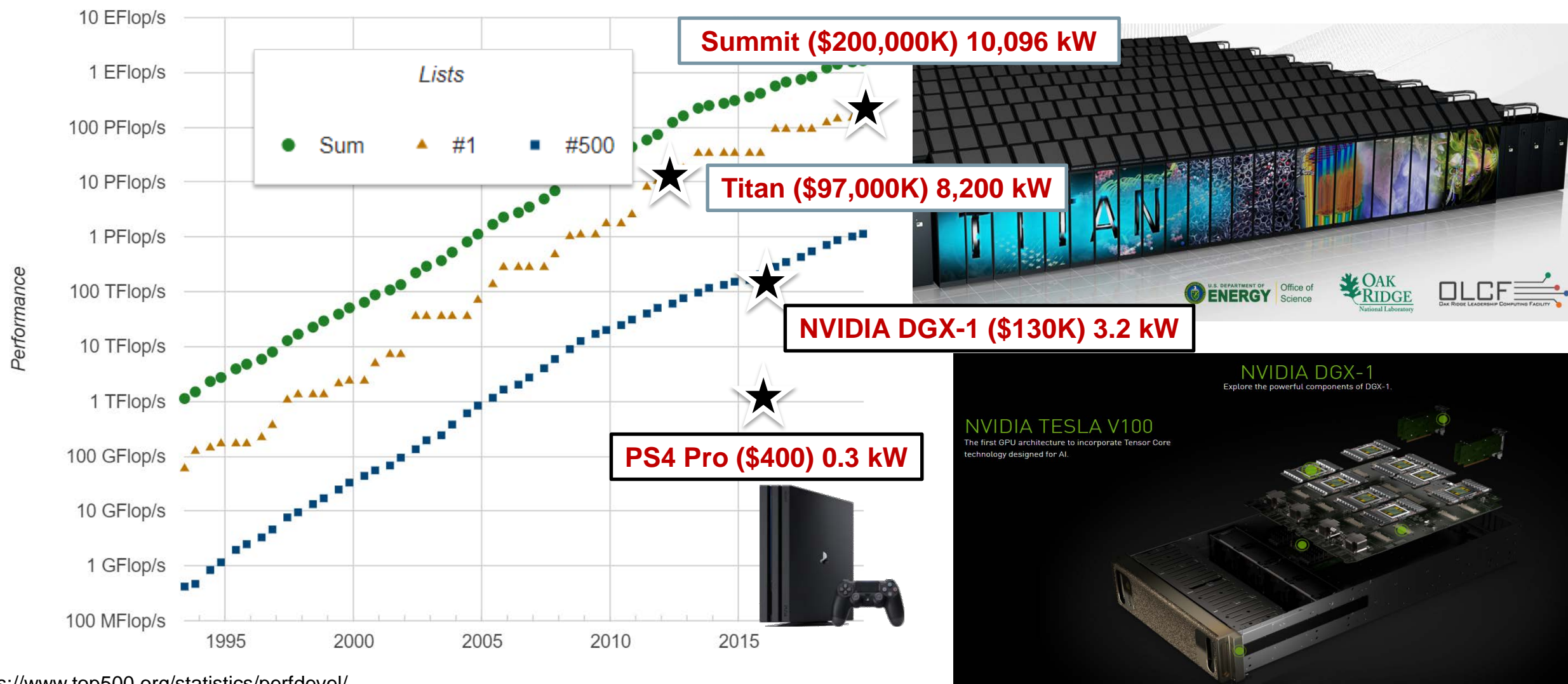
Notes:

1 EFlop/s = one
exaFLOPS, or a billion
billion calculations per
second (10^{18})

1 MOPS does not even
appear on this plot.

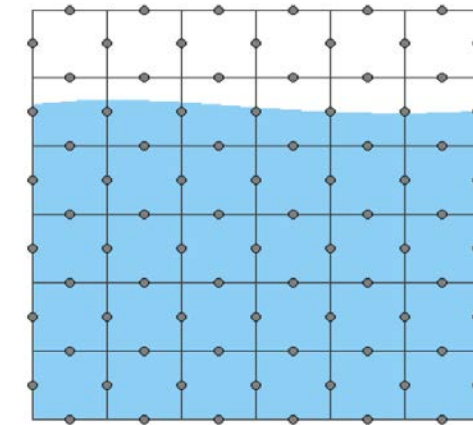
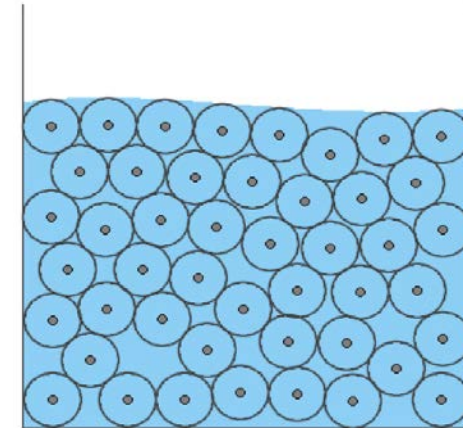
But how available is this “computational performance?”

Performance Development



Smoothed Particle Hydrodynamics

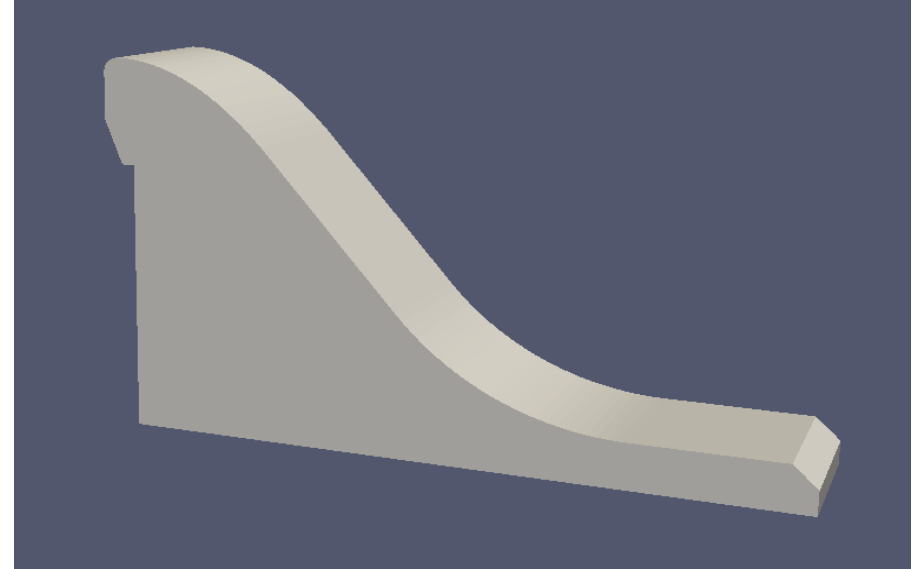
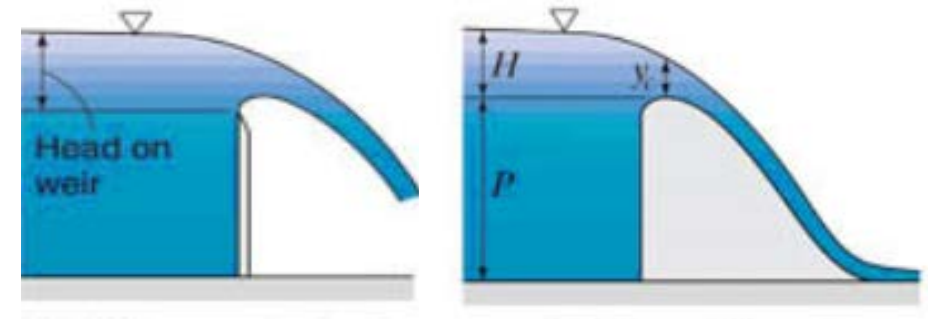
- **A way to simulate flooding scenarios is needed**
- **Smoothed Particle Hydrodynamics (SPH)**
 - Particle based method
 - Originally developed for astrophysics applications in 1977
 - Later extended for fluid dynamic applications
- **SPH allows for flooding scenarios to be simulated**
 - Does not confine fluid to meshes
 - Allows for a natural flow to be modeled
- **A reliable SPH code is needed**
 - Compare to experimental results



Ogee Spillway Comparison

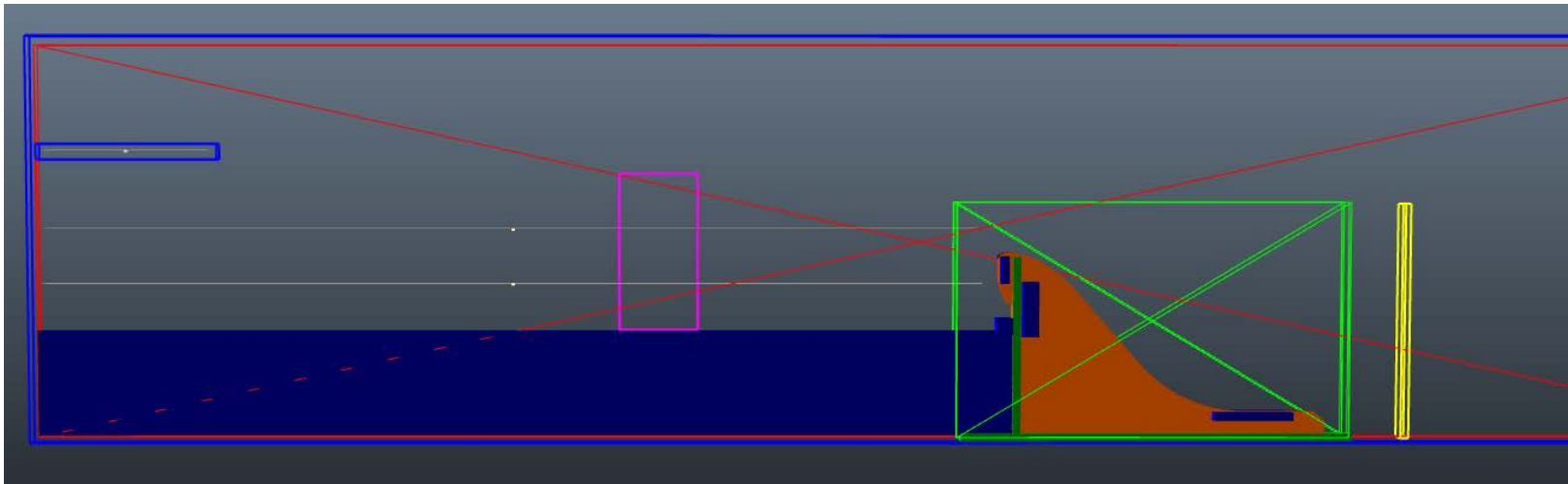
- **Comparison Model**

- Ogee spillway with horizontal apron
- Details of experiment provided in Flow over Ogee Spillway: Physical and Numerical Model Case Study by Bruce M. Savage and Michael C. Johnson
- Experiment details (scaled model):
 - Measurements taken 2 m upstream
 - Flow Rate
 - Total Head
 - Ten different runs conducted
- Prototype scale was used for the SPH comparison which required scaling the model scale up 30 times



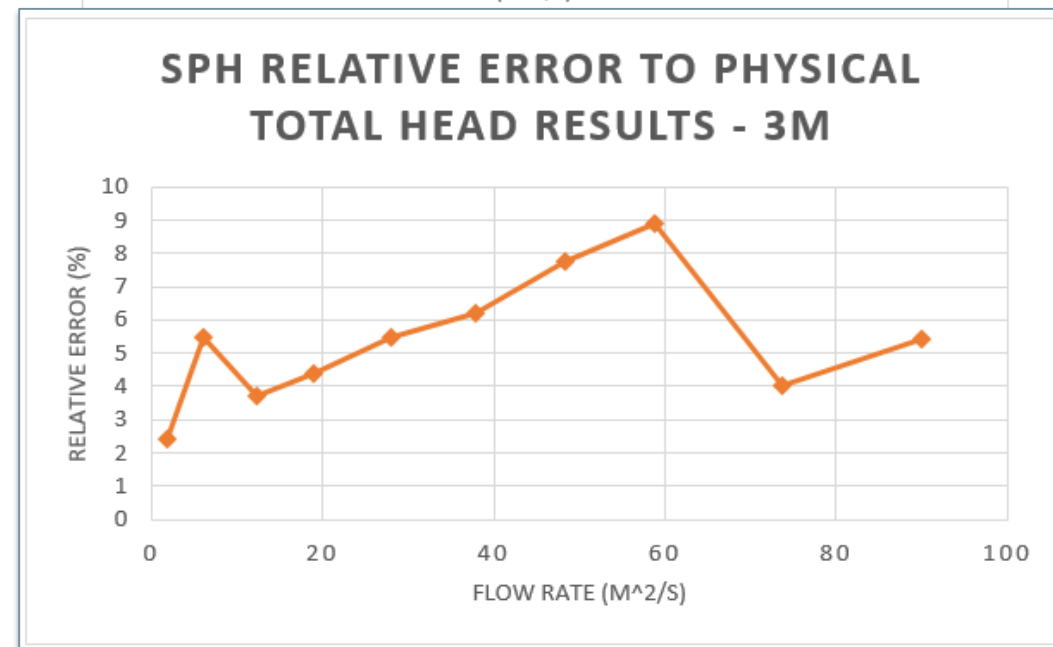
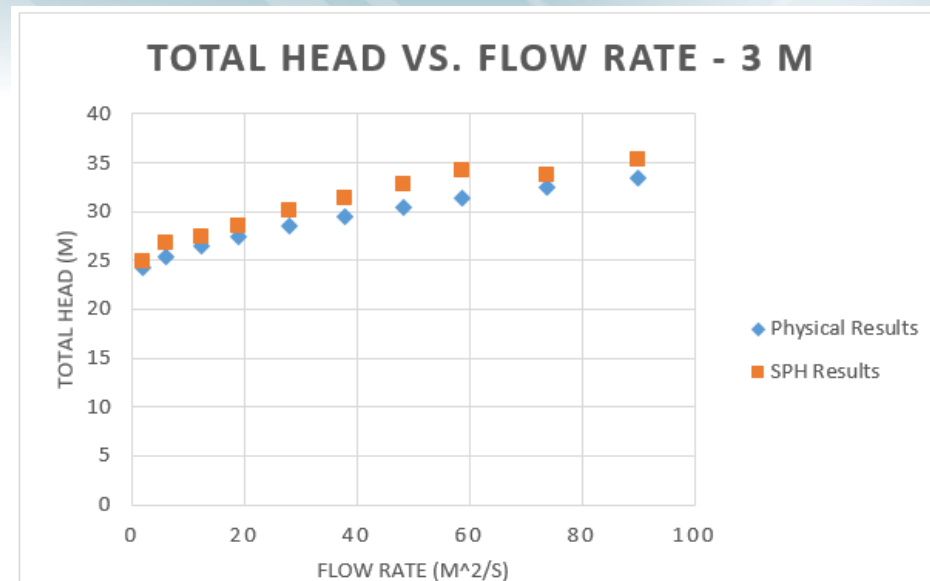
Neutrino Model

- **Developmental SPH code Neutrino was used to conduct the comparison**
- **Model construction process:**
 - Determine how to fill particles behind the spillway
 - Reduce leakage
 - Determine particle emitter location to set total head
 - Determine particle emitter location to set flow rate instead
 - Conduct parametric studies on model width and particle size
 - Reduce leakage again
 - Change particle emitter types



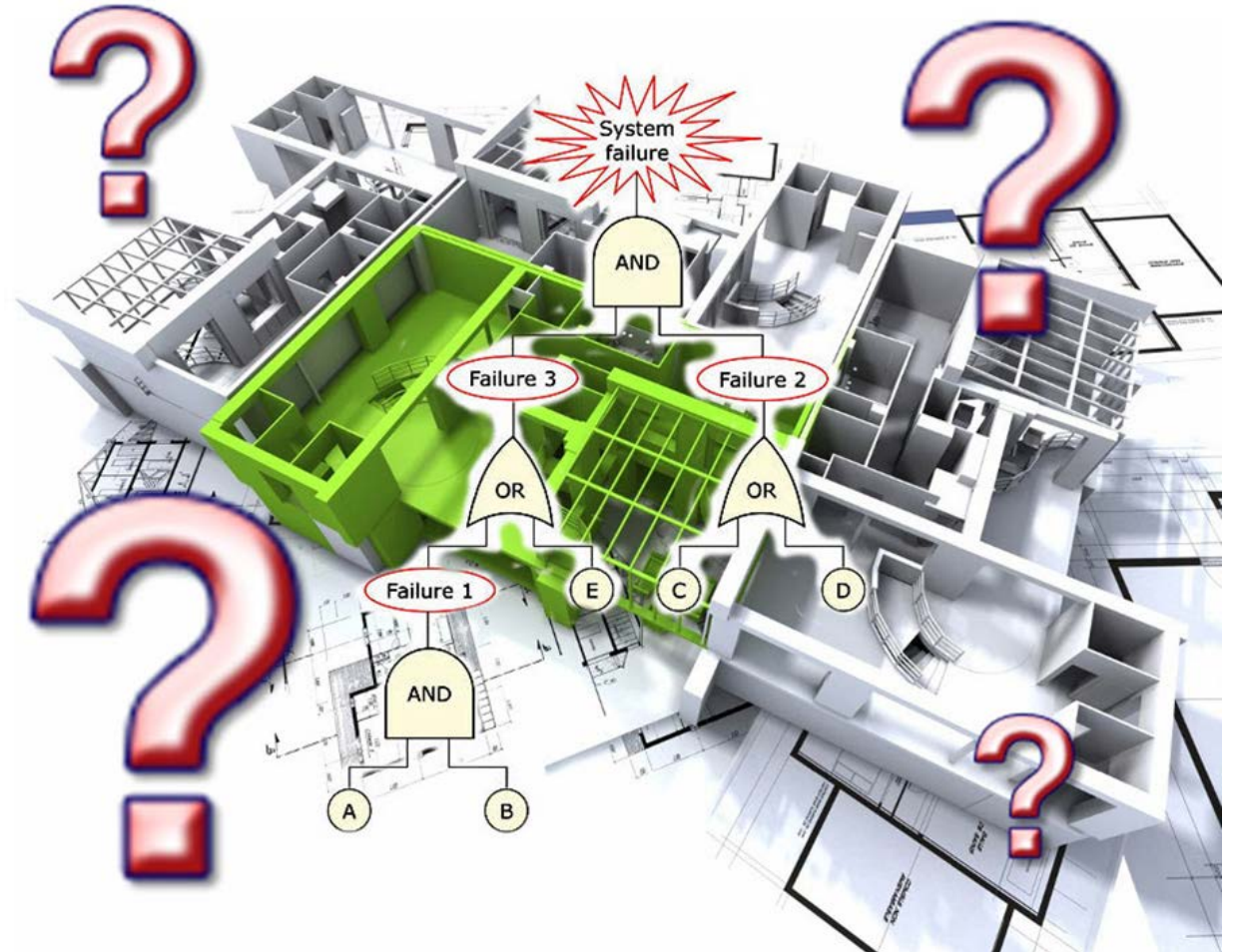
Comparison Results

Run	Flow Rate	Physical Total Head Result	SPH Total Head Result	Relative Error
1	1.9 m ² /s ± 0.25%	24.3 m	24.9 m	2.4 %
2	6.0 m ² /s ± 0.25%	25.3 m	26.7 m	5.5 %
3	12.3 m ² /s ± 0.25%	26.5 m	27.5 m	3.7 %
4	19.0 m ² /s ± 0.25%	27.4 m	28.6 m	4.4 %
5	27.9 m ² /s ± 0.25%	28.5 m	30.0 m	5.5 %
6	37.8 m ² /s ± 0.25%	29.5 m	31.3 m	6.2 %
7	48.2 m ² /s ± 0.25%	30.4 m	32.8 m	7.7 %
8	58.9 m ² /s ± 0.25%	31.4 m	34.1 m	8.9 %
9	73.8 m ² /s ± 0.5%	32.4 m	33.7 m	4.0 %
10	89.9 m ² /s ± 0.5%	33.5 m	35.3 m	5.4 %



How to Join Physics Model & System Model

- **Good** - Run repeated simulations and add the failure information into the existing static models
- **Better** – Dynamic PRA model that can interact with the simulation
 - No corrections needed for time dependent calculations
 - Determine average or mean time of particular outcomes
 - Analyze time order of failures to determine early protection methods



Risk Analysis
Steps for
Scenario
Generation

Enabling
Conditions

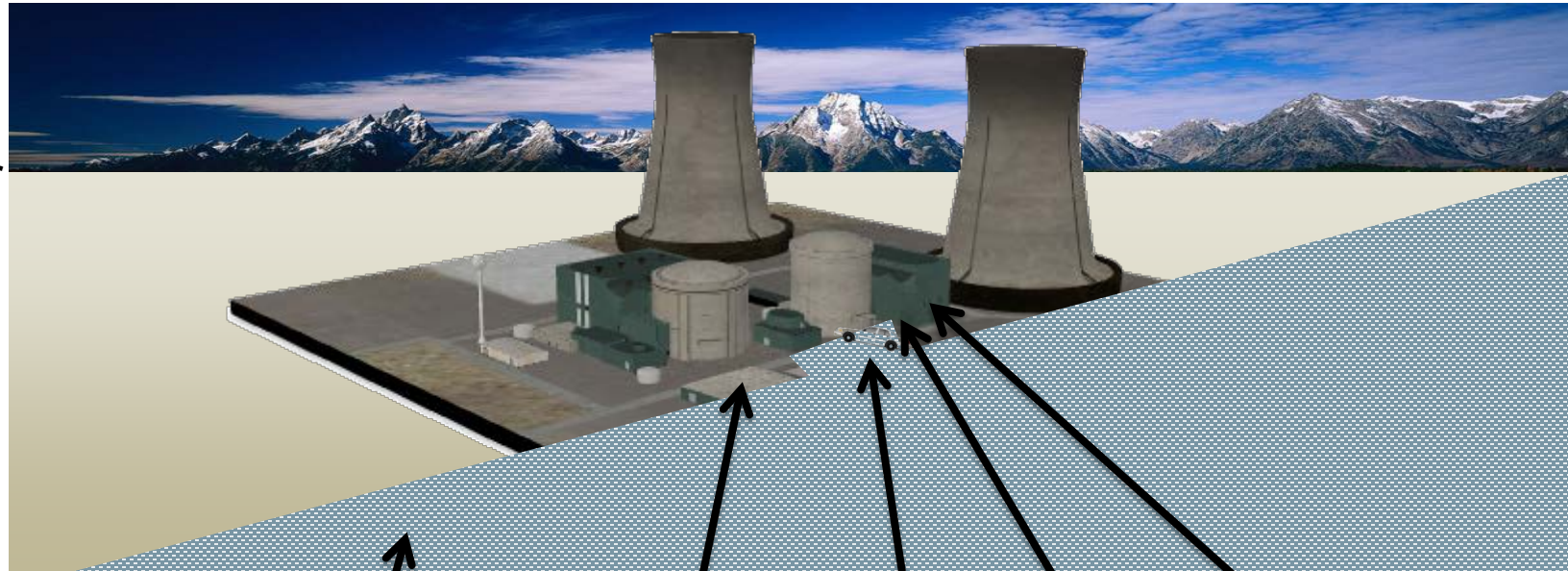
Flood

Plant SSC
Response
to Initiator

SSC
Failures &
Successes

Scenario Simulation

3D Models for
the Facility
including
Systems,
Structures, &
Component
(SSC)



Computational Layers
Used for the
Analysis

Probabilistic events

Seismic

Flooding

Hazard Freq.

Static/Dynamic
Loads

Debris

Water Migration

Fragilities

...

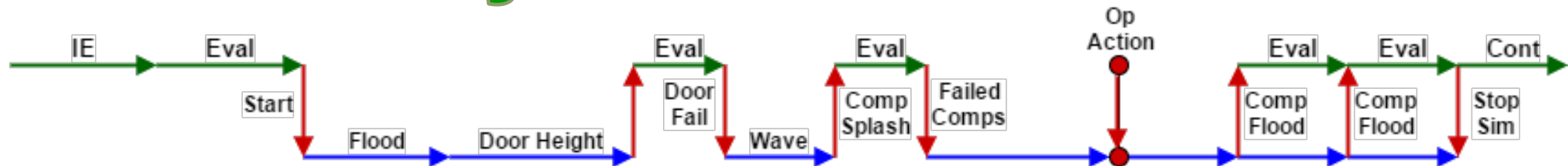
Thermal-hydraulics

Timing is Everything

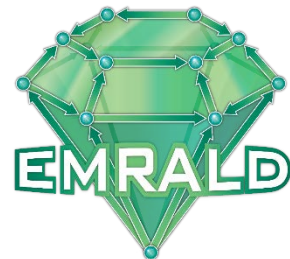


- Physics simulation are dynamic and time dependent
- Control logic is not always available in simulations
- Need to modify the behavior of the simulation at during execution.

System Model



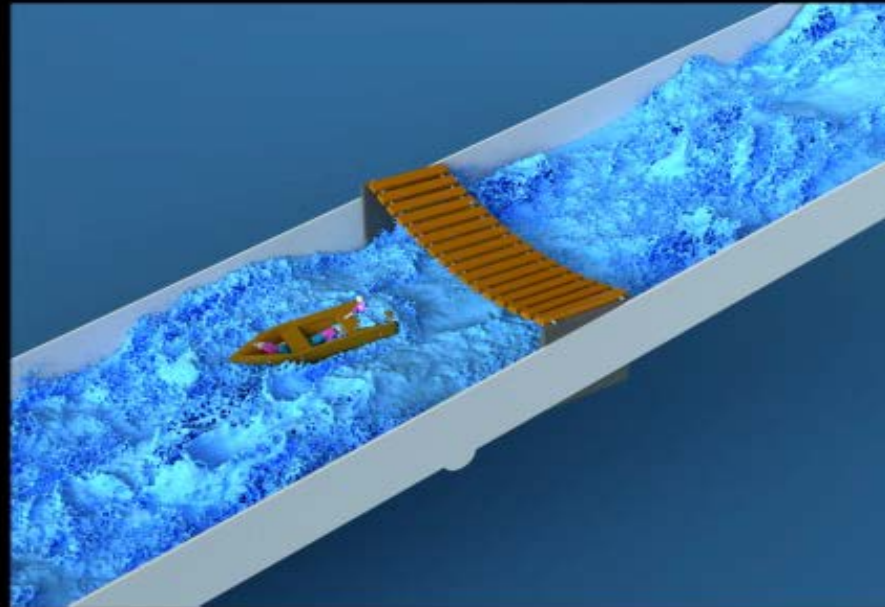
Simulation



Example of a fluid solver (physics representation)

River

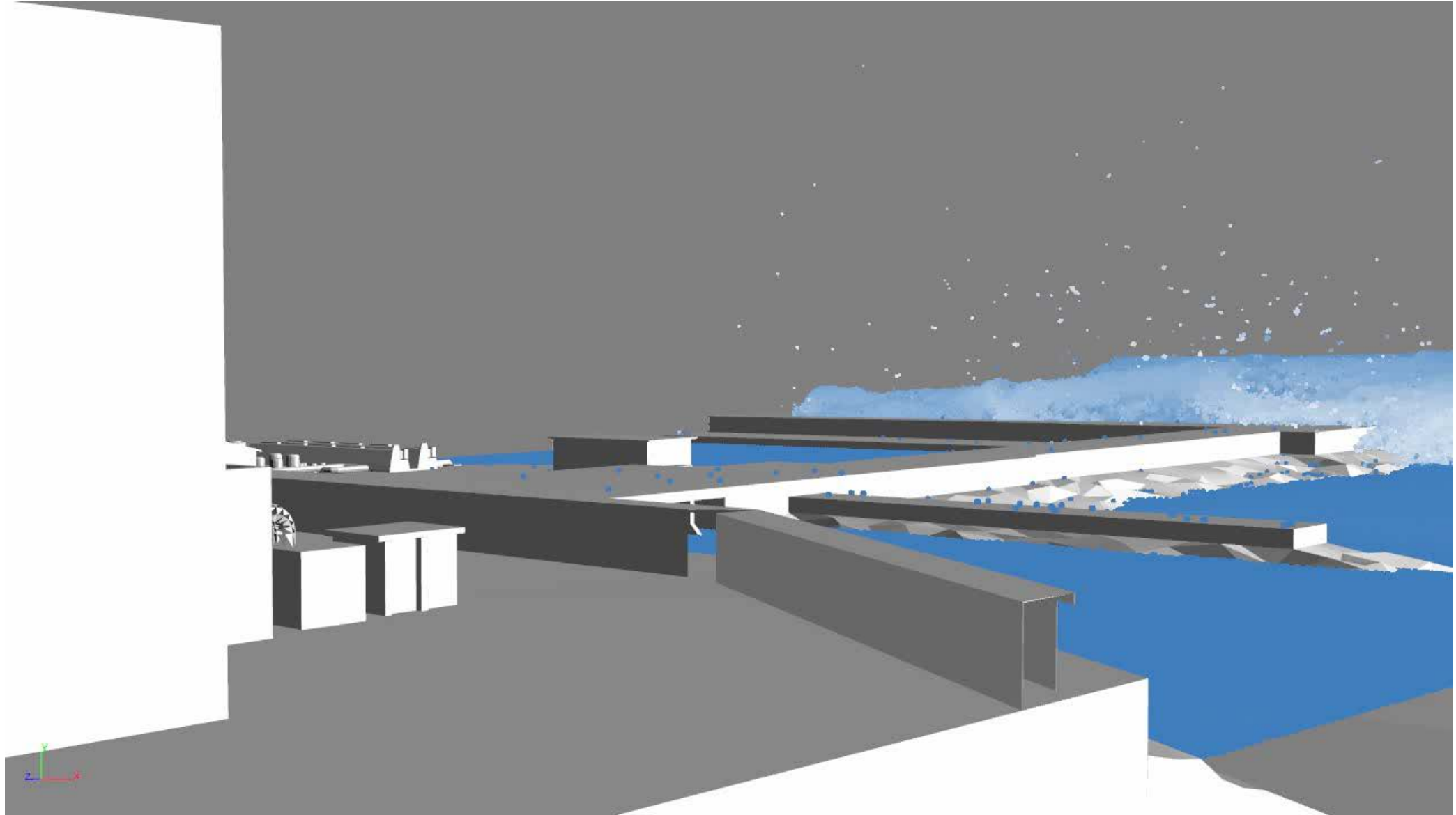
Up to 6M fluid particles



Making a wave CRA style (water physics)

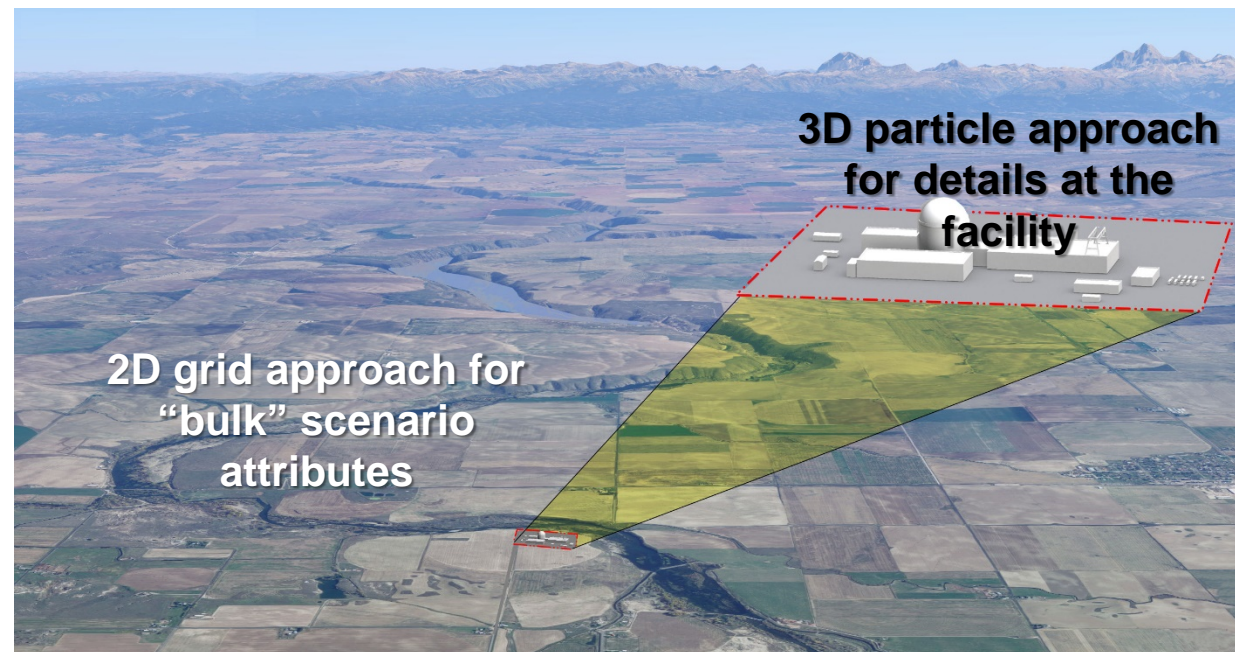


Physics (water) + facility model + probabilistic failures = CRA



River flood modeling

- **INL/EXT-15-37091, Flooding Capability for River-based Scenarios**
- **Evaluated two different types of potential river-based flooding tools**
 - 1D/2D grid based (GeoClaw, EPA's SWMM code, and Army Corps HEC)
 - 3D particle based
 - Both the 2D and 3D methods have positives and negatives
- **Combination of both seems to be best approach moving forward**



Dam break and subsequent river flood

by

Steve Prescott (INL)

Ram Sampath (Centroid Lab)

Donna Calhoun (BSU)



Conclusions

- The Idaho National Laboratory is demonstrating a next-generation uncertainty and risk-assessment approach that supports PRA and decision-making
- Combines mechanistic physics-based models with probabilistic analysis (CRA)
- Provides new opportunities for the next generation of scientists/engineers to attract talent
 - Uncertainty analysis can be built upon and supported for next-generation methods and tools
 - Provides an opportunity to greatly enhance the realism in our risk models
 - Can provide solution to “what’s next” in modeling (e.g., synthetic data for machine learning, digital twin framework)



Curtis.Smith@inl.gov

Thank you!