

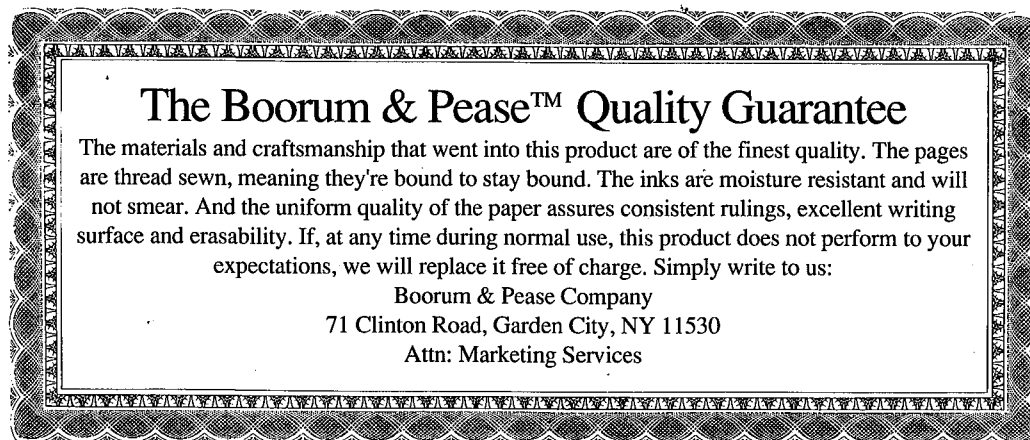
GEOLOGICAL MAPS

21
300

R

ENGLISH PEALCY
SANDY NGUYEN (STN)

CNWRA
CONTROLLED
COPY 044



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Date and codes referred to on
pages 1-57 (i.e., those manipulated
by J. Garcia) have been
superseded by those handled
by S. Nguyen. Pages
58 on describe the
disposition of data and codes
used significantly in
this work.

E.C. Pease

12/8/94

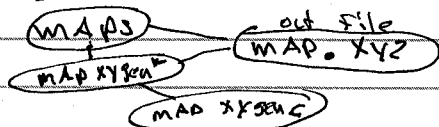
Initial entries 5/27/92 by Jose M. Garcia

5/27/92 In this notebook, I will be keeping notes on
JMG the work that I will be doing with the
computer, that is, making geological maps
which will contain specific needs ~~from~~ for
my supervisor English Percy. (Peña Blanca, Mexico Project)

20
12/7/94

On this date, an account on the Silicon Graphics
(SGI) computer was given to me. The login name is
jgarcia. I was given the home directory to be /usr1
or /usr1/jgarcia. The userid/groupid (UID/GID) is
1670/110, and the default shell is CSH. Also,
to login an appropriate password was given to me,
which I can later change. Several handouts on
the information above and appropriate commands to
run the computer and printers were also issued to
me.

Work on the project on Peña Blanca, Mexico —
Sample readings were taken during a trip, from
that a hand drawn map was generated. Now a
more precise and neat computer map is needed.
In order to create this map several things
need to be done. First a program in the language
of C was written to generate the X, Y coordinates
of the map. This program is stored under the
name of map xygen*, and it also generated the
compiled program map xygen.C. The output was
stored in a file named map.xy2. To complete
the total input values, the Z values, I entered them
into the file by using the Vi screen editor.
All of these files are in the directory called maps and
the following diagram represents what is currently stored



5/28/92

JMG

From the output file MAP.XYZ contour maps were created. In order to create these maps, the software called ISM7 was used. This software is currently being used in the SGI or also referred as IRIS, where SGI works on IRIX. From running these programs a series of files were created
jose.ans jose.fwd jose.log jose.prj
jose.rep

The file jose.prj is the file that is being used while making changes to the operating settings of the maps. The original grid was stored in the file named MAP.2grd and after creating a preliminary contour map called MAP.plt was plotted on the screen.

MAP.2grd

MAP.XYZ

MAP.plt

MAP xygen*

MAP xygen.C

JOSE GARCIA

5/29/92

JMG

On this date ~~the~~ program used to print the maps in the screen was introduced into the directory. This program converts the screen pixels being used into signals to print to the printer. The program's name is ismplotdm* and it must be runned every time a new file containing a map needs to be printed.

The current file containing the grid (MAP.2grd) and a file create to plot the values (MAP.plt) were combined and stored into the file (plot.hpgl). The program ismplotdm was runned and the file plot.hpgl were written into the program commands or prompts. Then the command used to print the file or map in the laser printer: ~~the file~~ ^{JMG 5/29/92}

i pr -Pimagen -Lhpgl Plot.hpgl

with origin in 0,0

To print to the big type paper printer or drafter the command used is

cP Plot.hpgl /scr0/plots

For C type paper the origin is 4, -2

Since it ~~was~~ ^{JMG 5/29/92} is Friday and something may happen during the weekend, that is the files may be erased by a black out this files were saved in the public optical disk. The following commands were using

cd /opto to change to the disk for storage

mkdiv jgarcia to open a block of memory

cd jgarcia

cp /usr1/jgarcia/maps/*

ECP 12/6/94

6/2/92

The file containing the map (map.2gcd) was modified by digitizing the line around the portion covered when the radiation readings were taken and the geological ground

the file boundary. Aft was created to make a boundary around all of this (map.2gcd) several rotate and zoom commands were used to make this possible.

6/3/92

JMG

I generated a map called lowread.plt which contain the contour lines for the low intensity reading in El Nopal mine. The range I used was from 0 to 4 and the printout or the final plot came out with grid artifacts. This plot was on a 30 X 30 grid. - I am going to regrid the data on a finer grid spacing.

The grid that was more appropriate was 90 X 90 where the values in between the entered values are estimated. Two copies were made both in the laser printer and in the Draft Master. One shows the low level radiation readings contoured and the other the high level readings. The low range is from 0 to 0.5 with spacing of .05, and the high range is from 0.5 to 28 with spacing of 1.

6/4/92

JMG

The low reading contour create in 6/3/92 was modified to have an interval between contours of 0.2 and the interval of the contours are from 0 to 6. So only about 3 contour lines are shown. This map was stored in the file name lowread.plt. Also this map was created later with color filled contours in a gray scale. Several 8 1/2 x 11 copies were made to get an insight how the actual colors come out in gray.

6/5/92

JMG

The previous contour maps created which are for the low and high gamma reading were tried to put in gray colors, by making several polygons in each map. Each contour interval would have a different gray scale. Only computer images came out when doing the polygons, and no copies could be made. The original handmade ~~map~~ has a line which represents the visible uranophane limits. This line was entered or digitized into a file called uranbound.aut and it was combined with the outer boundaries (boundary.tut) and the grid file (map-xy2) to create a map containing the outer boundaries, the gamma values and the uranophane line. Copies of this map (uranline.plt) were made in the DRAFT Master in size C paper. A file called traverses ^(traverses.aut) was made containing the sample locations.

ECP 12/7/94

6/8/92

The file to create a map containing the location in the grid with its coordinates of the rock sample along the East-West and North-South traverses and the Randons was edited. The command written into the file to print the coordinates as text is SRFPSI where the location of the sample rocks taken of the ground. The text needed to be written is enclosed in quotes. Another command used for handling the text size was SETXT, but the bad of this command is that it can only make the letter size only down to 1 that is the default size. A file (plotfile) was create containing the traverses, but the East-West traverse is not clear, because it is written one on top of the other.

- A copy of the uranline.plt was done in the Master Drafter with dimensions of 15 inches to each side to get this the X and Y limits of -2, 32 and reduced for 8 1/2 by 11 paper by 5 to have 6.80 x 6.80 in normal paper, and multiplying by 2.2 to have about a 15 inch on each side on of size C paper.

ECP 12/7/94

6/10/92

The file or map containing the traverses was modified to contain only the traverse symbols in the proper locations. The symbol used in the map for the samples is a circle (o). Several copies were made with the sample location. One only with the location and the boundary (traverse.plt), another with boundary, location, and grid with gamma values (tragama.plt). the last was with the traverse locations of the uranophane visible line.

I started in a geological map of two square kilometers around the El Nopal mine. Several contour lines were digitized into the file or plot file called geomap.plt. ^{and 6/10/92} geomap.grd.

ECP 12/7/84

6/11/92

The two square kilometer geological map was digitized further. Most of the contour lines with their ^{6/11/92} ~~6/11/92~~ ^{and} ~~and~~ ² values were entered into the file geomap.grd. The way to get into working with this particular creation of contour lines by digitizing is by first going into the File Option Command. The select "7" Graphic editor, enter the edited file, in case geomap.grd and then select the digitizer (UBANGI) and start digitizing the lines with the menu on the grid board.

ECP 12/7/84

6/12/92

The contour lines in the Fire geomap.grd were finished digitized. With the command replace section in the Scattered DATA Command under the Graphic editor the lines that were not meeting were replaced and connected. A geomap.plt or a plot file was created with the Xmaxy minimums and maximums is a xmin (398200, 400700) and Ymax (3220400, 3222400). The plot file contains all of the scattered data points.

4/15/92 On the two square kilometer map of the surrounding
JMG of UOPAI I. The lines indicating the roads, creeks,
building, and trails were digitized and stored
in the annotation file called geomap.ant. The
territory line that indicate what type of land there
also digitized and store in a file called
geomap.ant. The symbols indicating the type of
soil or rock were also inputted as text in the
same file geomap.ant. A little work on the
file boundary.ant was done to try to expand the
boundary lines so that the reading points are inside
the boundary line. A temp file of the boundary that
was created called ~~boundary.ant~~ ^{JMG 4/15/92} tmpboundary.ant
to work at the original boundary.ant to be able
to modify it. A laser printout of the file geomap.plt
was made and contains all the scattered points

4/16/92 Work on the file containing the
JMG boundary of the Level +10 UOPAI I. The
boundaries of this flat section were finished
expanding. Now all of the grid points containing
gamma values are inside the boundary lines.
The way the boundaries were expanded is by
deleting points in the file containing the
x,y coordinates making each line
- On the two square kilometer map.
the file containing the scattered points (geomap.grd)
was also named or copied to a file called (geomap.ant),
the .ant means it is an Annotation file. Plot files
were created with this Annotation files. The
plot files were named geomap1.plt and geomap2.plt. They
were made with the regular x,y coordinates (Not UTM).
Big plot copies were done to compare with the
original paper. The plot file was created by using a program
(geom_line.c) to write the command SPFLINE in the file to connect the points.

6/17/92 - Work on the two square kilometer topographical map from Peña Blanca, Mexico.
JMC

Since the map is already completed it is needed to be revised with the original copy or the paper copy from Mexico. When the maps were compared some lines were not meeting. These lines were corrected by going into ISM7 and replacing the sections with the Replace Section command under Scattered data in the Graphic editor.

At this time the USR1 disk in the IRIS is 100% used and cannot let me do procedures that require a map on the screen.

- Now I change to scr0 which is not packed and which is erased every Friday. In here all of the file in the /USR1 were copied and modified. That is, many files were erased because they were not needed, and others were given new names or moved (mv) to another named for better understanding of what that particular file contains.

The following is the list of the files in the scr0 which will later be pasted back to USR1 and to a backup disk for security purposes.

scr0 / JGARCIA

maps/

scr0 / JGARCIA / maps mine/ roads_right.plt

gen_line * outcrop.Aut topomap.Aut

gen_line.c Plot.hpsl topomap.xy2

ism3.toc road_crks.Aut topomap_right.plt

ismplotdm roads_left.plt

scr0 / JGARCIA / maps / mine

bound.Aut map90.2grd uranboun.Aut

map.xy2 traverses.Aut

6/17/92 Short description of every file left in the directory maps.
JMC

gen_line.c - Program in C language to modify the file and make scattered points in topomap.Aut have lines from one point to another. The SFLINE 1,1,0 command was used to connect the pts.

gen_line * - (Do not erase) File produced when the program gen_line.c is run. Maybe used to ~~cont~~ ^{JMC 6/17/92} run the program.

ism3.toc - (Do not erase) File used to run the program ismplotdm or contains the list of the files in the 12/7/94 table of contents.

ismplotdm - A program that is used to print plot files. It interprets pixel location and store printer commands in file called plot.hpsl.

plot.hpsl - A file that is used to print. This file is recreated every time the program ismplotdm is executed.

Ex. to print to laser prints

{#} lpr - Pimag - Lhpsl pbt.hpsl

to print in Draft master or Big plotter

{#} cp Plot.hpsl /scr0/Plots

* Do this after executing ismplotdm.

mine/ - It is a subdirectory in maps directory. It contains the 10 level gamma reading values. It is about a 30x30 meter map with different annotation files to produce desired plot map.

outcrop.Aut - An annotation file for the two square kilometer topographical map. It contains the territory boundaries or lines. It also has symbols representing what kind of mineral it encloses.

6/17/92
JMG road_crks.Ant - An Annotation File for the two square kilometer map. It contains the lines for the roads, creeks, and trails.

Roads - - - - -

Creeks - - - - -

trails - - - - -

topomap.Ant - Annotation File for the two square kilometer map. It contains the scattered points which were copied from MAP.XYZ. This program contains of the X, Y coordinates of the scattered points connected by a line. The gen-line.c program was used to modify this file.

topomap.XYZ - Scattered data file that contains all of the X, Y, Z points creating contour lines. Does the same thing as topomap.Ant, but only on the screen. This file is the one that was digitized point by point and will be used to make more correction if needed.

Plot Files * (plot coordinates will be given later)

roads_right.plt - plot file of 2 square kilometer map containing the roads, creeks, trails (in road_crks.Ant) and tertiary lines (outcrop.Ant)

- Only the right side of the map.

roads_left.plt - same as roads_right.plt, but only the left side.

topomap_right.plt - Plot file of the two square kilometer map containing the contour lines created from the file (topomap.Ant)

- Only the right half of the map.

coordinates for plot topomaps of 2 square kilometer maps

left side		right side	
Xmin	Xmax	Xmin	Xmax
398400	399400	399400	400500
Ymin	Ymax	Ymin	Ymax
3219925	3222075	3219925	3222075

6/18/92
JMG Short description of Files in the subdirectory mine in the directory maps. (contains the 110 level files of NOPAT)

MAP.XYZ - File containing ^{6/18/92 JMG} all of the X, Y and Z values. X and Y are the grid coordinates, and Z values are the GAMMA readings used later for contour maps to show patterns or location of radiation on the 110 level.

MAP90.2grd - File contains the grid of these maps, used to bring up maps on the screen and to plot them. It has a grid of 90, to make contour lines more smoother with less artifacts.

boundary.Ant - Annotation file that contains the boundary lines around ^{JMG 6/18/92} the or enclosing the 110 level.

uranboun.Ant - Annotation file that contains a line representing the limit of visible uranophane. It need to be combined with boundary.Ant for better understanding.

traverses.Ant - Annotation file that contains the location of sample rocks taken from the 110 level. It has a circle (o) indicating the location.

(UTM) - Universal transverse mercator
1866 - zone 12

Fast editing to all SRFLNE 1, 1, 1 to change to SRFLNE 1, 1, 0
do
:g /SRFLNE 1, 1, 1 /s//SRFLNE 1, 1, 0

6/18/92 JMC Notes on how the plots have been printed out (values used or dimensions of desired plot maps).

- On the mine subsidiary maps.

1. Xmin, Xmax, Ymin, Ymax

- 2, 32, -2, 32

2. ~~value~~ JMC 6/18/92

2. Value to make it acceptable or to make it fit in a regular 8 1/2 by 11 page. is 5 which gives a drawing of 6.80 by 6.80 inches.

3. value to make it fit in the regular page after or while running ismplotdm is 1, and to have a 15 in. by 15 in. map is increasing the scale by 2.2.

- On the topomaps of the two square kilometer area.

1. Xmin, Xmax, Ymin, Ymax For each side are in page 16.

2. The value to make it acceptable or to make it fit in a type E paper in the Draft master is 50.8.

3. The values to make it fit in a regular page after or while running ismplotdm is 0.2, and to have it fit in the E type paper the scale factor is 1.

- Work on computer.

On the two square kilometer topographical maps, the annotation files topomap.ani and roads-ctks.ani and outcrop.ani were modified in the Graphic editor menu.

The lines that were incorrect or meeting one another were separated so they will not appear to lie over one another.

- New copies of the map ~~at~~ JMC 6/18/92 were made.

Four different copies:

topomap-left.plt - contains left half of map with contour lines

topomap-right.plt - contains right half of map with contour lines

roads-left.plt - has the left half of roads, outcrop lines, creeks and trails.

roads-right.plt - has the right half of roads, outcrop lines, creeks, and trails.

ECP 12/7/94

6/19/92 Procedure to save in the tape

ECP 12/7/94

telnet bren

login

password

JMC 6/19/92

~~Ubbren~~ JMC 6/19/92

CP /scr0/jose

CP -r /scr0/jose/* /U6/Jgarcia

tar -CUF /dev/rst0 /U6/Jgarcia/*

tar -tUF /dev/rst0 /U6/Jgarcia/* - list whats on disk

Iris

CP -r /scr0/jose/* /U6bren/Jgarcia

Sun

Iris

gsiris0

scr0

U6

U6bren

U7

U7bren

Procedure to save files in tape in the Sun Disk Drive

1. First save in U6bren disk (NOT erased)

go into U6bren by {#} cd U6bren

{#} ls

bases/1111/Jgarcia/.../

{#} cd Jgarcia

{#} ls

rather

{#} cd /scr0/jose

{#} ls

≡ ≡

{#} CP -r * /U6bren/Jgarcia/

or CP -r /scr0/jose/* /U6bren/Jgarcia/

```
$ cd /U6/bren/jgarcia
```

```
$ ls
```

```
==
```

```
$ telnet bren
```

```
login:
```

```
passwd:
```

```
% cd /U6/jgarcia
```

```
% ls
```

```
% tar -cvf /dev/rst0/U sm 6/19/92
```

copies
→ top

```
% tar -cvf /dev/rst0/ /U6/jgarcia/*
```

```
% tar -tvf /dev/rst0/ /U6/jgarcia/* sm 6/19/92
```

```
% exit
```

```
% losof
```

ECL 12/7/94

6/22/92 Plot files were created to obtain copies of the topomap.

- First a grid file was created using the scattered data file topomap.xy2.
- Second base map plots containing only the axis were plotted ^{sm 6/22/92} to get coordinates of the origin of the paper type C.
- After several trials the origin came out to be 4.75, -2.
- A plot file containing contour lines using the topomap.2grd with intervals of 5. And the annotation files road-cvks.ant and outcrop.ant. was created and plotted on C type paper with origin already discussed. This plot was reduced from the intervals of about 2000, by 101.6 when running the wsm 7 program. (topomap.plt)
- Another plot file containing digitized line and annotation files road-cvks.ant and outcrop.ant was created with the same values as the previous plot. (topoant.plt)

- A new subdirectory (Level + Ø) was created to place the information of the +Ø level wall in the El Nopal I.

3 Files of Annotation were created in this subdirectory.

bnl-lvlØ.ant - contains the boundary

frac-lvlØ.ant - contains the fractures

Location points were marked in red.

EC 12/7/94
EC 12/7/94

6/23/92 The third file of the subdirectory level+0 was created (mineral-lvl0.Ant)

this file contains txt symbols showing the location of certain kind of minerals

* The Letters 'H' and 'B' cannot be entered as text.

- A new subdirectory was created (level+0) and two files were worked on

- bnd-lvl0.Ant - contains the boundary

- frac-lvl0.Ant - the fracture lines were started.

EC 12/7/94

6/24/92 work on the subdirectory (level+0)

Two more files were created

mineral-lvl0.Ant - contains symbols showing the location of certain kind of minerals.

curscale-lvl0.Ant - contains the axis were the eye points or marks for the directions of the curved wall.

- In directory (level+0)

- ~~curscale.Ant~~ - ^{img} 6/24/92

- curscale-lvl0.Ant - contains the same as curscale-lvl0.Ant, but of different level.

- Two plot files were created

level0.plt - contains all annotation files of level+0 div

level0.plt - contains all annotation files of level+0 div

- A new piece of paper or the next cutted section of the map was placed on the digitizing board.

- work on level+0 - second part

- files bnd-lvl0.Ant, frac-lvl0.Ant, mineral-lvl0.Ant and curscale-lvl0.Ant were all edited further by digitizing this second part of the maps.

ECP 12/7/94

6/26/92

JMG

Work on the level 10 maps.

- bnd-lvl 10 Ant - was edited further by adding a second portion of the boundaries.
- Frac-lvl 10 Ant - was edited further by add fracture line (not finished).

ECP 12/7/94

6/29/92

JMG

- Work on the level 10 maps

- Frac-lvl 10 Ant - was finished being edited.
- curscale-lvl 10 Ant - was also edited further by adding second part of the whole map.
- mineral-lvl 10 Ant - was also finished edited for part two the the 10 level map.

- Work on the level 10 maps

- bnd-lvl 10 Ant - was edited to finish the total boundary line of the level 10 map. (the 3rd part was add)
- Frac-lvl 10 Ant - was also edited but not finished
(Due to malfunction of the MICROGRIP II mouse)

* A new mouse and stylus pen were ordered to replace the broken mouse

7/1/92 Work on the topographic map (topomap).
JMG The topomap in form of the contour map was used to make a three dimensional map.

- The topomap.xyz which contained the x, y, z and line numbers was changed to or used to make:
topomap.xypz which contains x, y, p, and z values.

The p value is the address or name for the solid coordinates under the surface layer that have the x, y, z coordinates. (p is equal to "0")
p is equal to 1300 to make the thickness of the solid in the program used.

- Run IUMCALC (new program)

Program used to generate the 3-D plots.

- Go into 3-D grid calculations to generate a 3-D grid.

topomap.xypz was used as the data file.

- topomap.3d was produced

Note: - tolerance of factor of 5 was used

- a grid of 50x50x10 - was used to determine accuracy.

Go back to Main Menu

- a) create display file

use topomap.3d to create a display file

* All names need to have Faces string ex name.Faces

topomap.Faces was produced and contains all the specifications discussed above.

7/6/92 - Work on the 30 by 30 maps of El UOPAI which contain contour lines made from the low and high gamma radiation readings.

JMG

- New plots were created, and they are stored in /usr/jgarcia/maps, they made under this directory because the file or grid file when copied to another directory it does not work.

The plot files that were created are hightrav.plt, hightrav2.plt, lowtrav.plt, lowtrav2.plt, and lowtrav3.plt

- The objective was to create contour maps with the East-West and North-South traverse locations of the rock samples.

The two plot files that contain the good plots are hightrav2.plt and lowtrav3.plt.

hightrav2.plt - has the traverses or traverses.out file and contour lines with intervals of ^{13mG} ~~0.5~~ from 0.5 to 25.

lowtrav3.plt - has the traverses and the contour lines with intervals of 0.05 from 0 to 0.5.

- Work on the vertical maps.

All of the original paper maps were scaled, that is a scale was written on them, and scattered reference points were located.

ECP
12/7/94

7/8/92

JMG

Started working with the maps or Annotation Files
of the vertical maps of NOPAT

- The new digitizer and stylus pen are in
command

cat C:\dev\tyd10

: to check or start using a new digitizer
(that is a different kind)

All level 10 files were finished.
Work on level 10 files was done.

7/9/92

JMG

Work on the vertical maps of NOPAT

The file in the directory level 10
were worked on. They were edited further

band - lv110.Ant

frac - lv110.Ant

mineral - lv110.Ant

cur scale - lv110.Ant

7/10/92

JmC

Work on the 30x30 contour maps of gamma readings of level 10 El Nopal I.

Objective: generate two versions of this map.

1.) Remove numeric values, leave grid nodes (+) leave sampling traverses locations (o), leave contours

2.) Same as #1, except use gray-scale shading for the contoured region, with lowest values & highest values dark gray. Make sample locations (o) solid dots (•).

- The annotation file with the traverses (traverses.ans) was modified by changing the symbol type. The number was changed from 13 to 22.

- A contour map of the high gamma readings was generated (intervals of 1 from contour .5 to 25).

*had been generated before and plotted. (hightrav.plt)

- This contour map or the contour file map90.23rd was transferred or copied to an annotation file called map90.cnt (cnt for contours). program gen-line.c was used

This Annotation file was modified under the graphic editor by removing contour lines that extend past the boundaries.

- A plot map was generated with this annotation file, the boundaries, the grid nodes and the traverses with solid dots.

- Several maps using the color fill contouring were also generated.

command to make a color plot to black & white

to bw nopal-dr.vsh nopal-bw.vsh

- To generate gray scale maps to change the color file being used.

7/10/92

JmC

The command used to change or create a new file was `{#} cte`

Select any color the color bars are showing

- In this case a white was placed on one extreme and a black on the other, to generate a gray scale.

The plots either came out to be dark on the outside with decreasing scale on the contours or white outside and increasing gray scale on the contours.

File created with different color or black & white mixers.

Jose

Jose2

Jose3

Jose4

The file that was used to create the last plot was Jose4.

command to from black to white or white to black

`{#} invert nopal-bw.vsh nopal-ibw.vsh`

command to paste plot on screen

`{#} ipaste nopal-ibw.vsh`

command to run program to change plots into Postscript in order to be printed in printer.

`{#} tops nopal-bw.vsh -b 4 > nopal-bw.ps`

command to print

`{#} lpr -Pimage nopal-ibw.ps`

7/10/92

JmCz

List of new files that were added to the directory.

nopal - clr. rgh - contour map with color combinations

nopal - clr. ps - contour map in color converted into postscript.

nopal - bw. rgh - contour map in black and white

nopal - bw. ^{JmCz 7/10/92} rgh PS - contour map (black and white) in postscript.

nopal - ibw. rgh - inverted black & white map

nopal - ibw. ps - inverted black & white map in postscript.

File used to turn in.

nopal - bw2. rgh - contour map in black and white

nopal - ibw2. rgh - contour map inverted in black and white

nopal - ibw2. ps - inverted black & white map in postscript.

7/13/92

JmCz

Work on the vertical maps of El Nopal I.

A new subdirectory was introduced to the directory. This new subdirectory is called level30 and will contain the same type of files as the rest of the level subdirectories already worked on. The following are the new files created or started in level 30:

bnd - l30. Ant - contains the boundary lines

frac - l30. Ant - contains all of the lines which represent the fractures on the walls.

mineral - l30. Ant - contains symbols representing what type of mineral at particular location obtains.

cor scale - l30. Ant - contains an x-axis that has reference points with measured directions of the cotted hills.

7/14/92 JMG Work on the vertical maps of NOPAL & walls. Level+10 files were edited further. Files that were edited in subdirectory level+10

band-lvl10.Ant

frac-lvl10.Ant

mineral-lvl10.Ant

curvscale-lvl10.Ant

- Level+30 files were also edited further. File that were edited in subdirectory level+30
~~band-lvl30.Ant~~ ^{JMG 7/14/92} band-lvl30.Ant
 frac-lvl30.Ant

All files in /scr0/jose ^{JMG} were copied to another memory storage unit called ^{7/14/92} U6bren
 command used:

cp -r /scr0/jose/* /U6bren/jgarcia

A tape back was made of all of the files in /scr0/jose

command used in /U6

tar cvf /dev/vst0 . /jgarcia

7/15/92 JMG Work on the vertical wall maps of El NOPAL.
 - Level+30 files were edited further

The files that were worked on are as follow:

frac-lvl30.Ant

mineral-lvl30.Ant

curvscale-lvl30.Ant

- Work on the 30 X 30 map
- Contour maps were generated in different contour intervals and in different scales of color-fill.
- Surfaces models were also generated from the 30 X 30 map. Using ISM, by going into plot map, perspective map, and the either mesh or contour mesh. From there on it is the same as generating any base map.
- Pictures were taken of several color-fill contour maps and from the 3 dimensional models.

- Work on the two square kilometer map
- Another topomap. face & that is another display map was created called topomap2 faces.
- This was created again by running IUM calc and IUM Draw to display the 3 dimensional map in the screen.
- Several pictures were also taken of this map in different colors and showing the mine location.

- ~~two~~ ^{JMG} 7/15/92

7/16/92 Work on the Vertical Wall maps of
JMG Peña Blanca, Mexico

- Work was done on the levels 30 and 10
- level 30 files were finished digitized.
- level 10 was almost finish digitized

7/17/92 Work on the vertical wall maps of
JMG El Nopal I in Peña Blanca, Mexico.

- Level +10 was finished digitized

- A new subdirectory in the directory was added for the information of level +40 the name is (level +40) again new files were created with ism7 and they are as follow

bnf - lv/40.auf

fox - lv/40.auf

minera - lv/40.auf

curscal - lv/40.auf

- Level +40 was finished edited or digitized

- Another subdirectory was added name (level +20) contains or will contain the files for the 20 level.

7/20/92 Work on the vertical wall maps of El NORAL in
JMG Peña Blanca, Mexico.

Level 20 was started to be edited

The names of the Files that were started or worked on are as follow:

bnd-lvl20.ant - contains the boundary of the map

frac-lvl20.ant - contains the fractures as lines

mineral-lvl20.ant - contains mineral symbols placed in the location where the mineral is found.

curscale-lvl20.ant - contains a x-axis scale with marked points and the direction from one point to the other.

7/22/92 Work on the vertical wall maps of El NORAL in
JMG Peña Blanca, Mexico.

Level 20 subdirectory was continued being edited.

work on Files:

bnd-lvl20.ant

frac-lvl20.ant.

7/23/92 Work on the vertical wall maps of
 JMG El Nopal I in Pena, Blanca, Mexico.
 Level 20 subdirectory was edited further
 The files that were edited are:
 bnd-lul20.4nt
 Frac-lul20.4nt
 mineral-lul20.4nt
 curscale-lul20.4nt

~~7/23/92~~ JMG
 7/24/92

Work on the vertical wall maps
 JMG of El Nopal I in Pena, Blanca, Mexico.

- Level 20 subdirectory was edited and
 finished.

Files that were worked on are:

frac-lul20.4nt

mineral-lul20.4nt

curscale-lul20.4nt

- Plot File in subdirectory (Level 10)
 were regenerated in order to practice
 and get a specific factor of printing
 of the Draft Master

7/27/92 Work on the vertical wall maps of
JMG El Nopal I in Pena Blanca, Mexico.

Level 10 subdirectory was edited to fix
small things in order to have an accurate plot.

All of the levels were printed in the
Draft master

The five levels ^{JMG 7/27/92} include the following files:

band-lvl#.ant
frac-lvl#.ant
mineral-lvl#.ant
courscale-lvl#.ant

level 10 and level 20 were printed on
paper type E with a scale of 4.9 in
the origin around 4, -2 and 4, 7

level 10, level 10, level 30 and level 40
were printed on paper type C also with
a scale of 4.9 and origin around 5, -2.

the names of the files are

level0.plt
level10.plt
level20.plt
level30.plt
level40.plt

7/31/92 The vertical maps of El Nopal I as well
JMG as the others need the proper legends
and title blocks.

- Work on the vertical maps of El Nopal I
Since the original legend of the maps
have symbols and line shapes representing
mineral location the legend commands the
involve LGDTEXT (legend text) will not work.

1 In order to put a legend on this maps
an annotation file was first created with
the text entered in the Graphic editor where
the line shapes were also entered. (titlevel.ant)

2 A plot file of the Annotation File was
then created for reference of the montage
commands used later. (titlevel.plt)

3 A file was written done (level_montage.ant)

SETPEM 12 1

LGDFRM -1 -1 0

LGDBOX -9 1 25% 50% 0 0

LG DZFL "titlevel.plt" 1 0 9

This file was entered when producing the plot file

file for making legend of color contours

legend_contour.ant

LGDFRM 0 0 1

LG DBOX 2 2 100% 15% 1 1

LG DCFC 2 4 5.0 1.0 2

8/3/92

JMG

Work on the vertical maps from El Nopal I
 - The legend being placed on the vertical map was finish edit, that is, it was fixed.

The file that was edited is (titlevel.Ant)
 Since this file was adjusted a new plot file (titlevel.plt) was written or overwritten

- The montage file level-montage.Ant was then copied to all of the other level subdirectories

After fixing the annotation file, the plot files were recreated with the level-montage.Ant file to add the legend box.

- All of the plot files were copied the same scale as before (see page 42) 4.9 scale in ism?

- The the scale was double by recreating all of the plot file at every level

The scale factor in ism? was 2.5

- This plots were printed on paper size or type C with origin on 4, -2 and on type C paper horizontal with a new origin of -7, 3.

- Work on the new map of the tunnel or adit of El Nopal I. strike/dip function were reviewed in order to work on the map.

8/4/92

JMG

List of the most important files in /ubhren/jgarcia, a short description if needed will be included

/ubhren/jgarcia

level+0/	level+20/	level+40/	topo/
level+10/	level+30/	mine/	tunnel/

level+##/ - contains Annotation files and Plot files. of ~~the level~~ ^{JMG 8/4/92} each level vertical walls of El Nopal I represented by the #.

mine/ - contains files from the 30 x 30 radiation reading map.

topo/ - contains the files from the two square kilometer map from Peña Blanca

tunnel/ - will contain the files from the tunnel or adit of the +10 level surface.

All of the directories with (level+##) names basically contain the same file names with the same type of information.

/ubhren/jgarcia/level+##

- bnd-lvl#.Ant - boundaries of the vertical maps
- curscale-lvl#.Ant - a scaled axis or x-axis with marked points and the direction from one point the other.

8/4/92

JMG

- Frac-1v1#.Ant - Fracture lines of the vertical walls (Annotation File)
- mineral-1v1#.Ant - text symbol in Annotation File indicating type and location of minerals on map.
- level-montage.Ant - File as an annotation creating a legend box ^{JMG type} or more using montage commands and placing it inside vertical map frames.
- titlelevel.Ant - text and graphically edited lines used to creat the information in (level-montag.Ant). (only in level10)
- titlelevel.Plt - Plot File of the Annotation File titlelevel.Ant used as reference by level-montage.Ant
- level1#.Plt - Plot of ^{the} all the vertical walls including all Annotation Files - except for level10 & level20 which are divided into left and right plots (level1#-left.Plt)
- ismplotdm - program used to convert plot language into hpl language for printing. (in all directories)
- ism3.toc - information or file containing ism settings.

200 12/7/94

8/4/92

JMG

146hren / Jgarcia / mine

- boundary.Ant - Annotation File containing the boundary line of the 30x30 map. 110 level
- traverses.Ant - Annotation File which has a set of dark "dot" symbols representing sample rock location on the 110 level surface.
- Uran boon.Ant - Annotation File which contains one boundary line on the 110 level representing the boundary where the Uranium mineral shows.
- map.xy2 - Scattered data point of the 110 surface map. the z-values represent gamma radiation readings.
- map90.2ord - The grid File used to make the contour maps
- map90.Ant - Annotation File containing the contour lines created using map90.2ord as annotation lines.
- map90.cnf - File that contains the contour information used to convert map90.Ant into an Annotation File
- Jose#.clr # = 2, 3, 4 - contain color files used on the contour maps. Jose 4 has a gray scale
- legend-contour.ant - legend File creating a legend for contour scale and north arrow box.

- 8/4/92
JN16
- map-xygen.c - program to generate an x and y consecutive coordinates, used for creating map-xyz
 - gen-line.c - program to read from a file of x and y ^{JN 8/4/92} ~~and~~ coordinate and draw a line from point to point.

/U6/bren/jgarcia/topo

- outcrop.ant - Annotation file that contains the boundaries of type of outcrop which are represented by symbols.
- road-crks.ant - Annotation file which represents lines differently for roads and ^{JN} creeks.
- topomap.ant - Annotation file containing the contour lines of the two square kilometer map. ^{12/7/94}
- topomap.xyz - contains the data of every digitized point (x, y, z, line number) use to creat 2grd.
- topomap.2grd - A grid representing the surface of the topomap.
- topomap.3grd - A grid representing the topomap in 3 dimensions that with x, y, p, z
- topomap.xypz - contains scattered data points (x, y, p, z) to creat a 3d display

- 8/4/92
JMC6
- topomap.rgb - a topomap color file
 - gen-line.c - generate lines, program
 - xyz2xypz.c - Program that reads x, y, z values and writes x, y, p, z values

/U6/bren/jgarcia/tunnel

- will contain files from tunnel or add it under level 10 surface.

8/5/92
JMG

Work on directory mine/

- The legend box containing the color scale for the contour color-fill map was continued to arrange.

- After getting the color scale several plots were created on the screen.

- This plots were the contour map done before in a grey scale which then was inverted to change the black and white colors and then changed to Postscript file for printing.

The procedure to get this kind of map is the following:

- Running ISM7 create the contour map till the point where the plot appear on the screen.

- On another terminal login into the same directory and type

`icut name.rgb`

- A box with the icon will appear on the screen or the console

1. Move the box up one to corner of the screen and press left mouse button once.
2. Place the icon (arrow) in the icut box and then press the space bar and keep it holding down
3. Move the icon to one corner of the plot and press left mouse button and keep it press and move to the opposite corner of the plot and release left mouse button and space bar
4. wait a little while

This procedure will save the screen in a file under the name entered when icut command was enter on the other terminal.

8/5/92
JMG

Since the color file that was used was a gray scale (Joseph) the screen is all black and the scale goes to white. So to invert this colors type this following command

`invert name.rgb name-i.rgb`

And to print type:

`tops name-i.rgb -b 4 > name-i.ps`

to change to postscript so printer can read + print.

- More color-fill contour maps were created with a variable numbers of contour intervals lines and step intervals of colors.

- Pictures were taken to generate slide images.

- All of the levels as plots were also taken pictures for slides.

8/7/92
JMG

Work in directory mine /

- contour maps were generated containing different contour intervals.

The command under option settings and Base and contours map setting where the Interval option for contours was turned on.

The way the intervals were entered was by choosing the contour line and type as many lines contour values and keeping track of the interval being entered.

Several plots were generated but the best plots result was by choosing the following intervals 0.1 to 0.5 with increments of 0.1
1 to 23 with increment of 1

The plots were plotted on 8 1/2 by 11 paper.



8/10/92
JMG

Work on directory tunnel

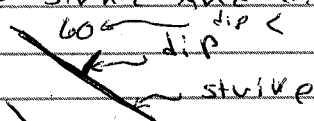
The Mylar copy of the Adit or tunnel from level 10 or under level 10 was started and finished digitized. The tunnel limits, visible uranophane, fractures and strike and dip of fractures were entered in different Annotation files

List of new files and description.

tunnel_boun.Ant - contains the tunnel limits or wall as a horizontal top view cross section cut.

mineral_tunnel.Ant - contains "x" symbol indicating location of uranophane mineral

strike_dip.Ant - contains the strike and dip as annotation



(two perpendicular lines)

Also contains the fracture faults represented by the broken line ----

legend_tunnel.Ant - contains the explanation or legend entered as an annotation file

legend_tunnel.Plt - plot of legend_tunnel.Ant to be used in the montage file

tunnel_montage.Ant - file creating a montage in the lower left side corner

Adit.Plt - plot from all the file discussed above.

8/11/92

JMG

Work on the directory tunnel/

- the annotation file strike-dip.ant was edited in order to move text to a more visible position.
- A paper copy 8 1/2 by 11 was generated out of this directory containing all the annotation files needed to produce the tunnel map.

Work on the directory mine/

- Fifteen different versions of the contour map were created in order to hand pick the best to plot.

List of plot file (provisional) will be earsed!

lc.plt - low contours

lcg.plt - low contours, grid

lcgt.plt - low contours, grid, traverses

legu.plt - low contours, grid, 2 values

lcgub.plt - low contours, grid, 2 values, traverse

hc.plt

cc.plt

hcg.plt

ccg.plt

hcgt.plt

ccgt.plt

hcgub.plt

ccgub.plt

hcgub.plt

ccgub.plt

hc - high contours

combination contours

low contours - 0.05 to 0.5 in 0.05 intervals

high contours - 1 to 24 in 1 intervals

combination contours - 0.1 - 0.5 in 0.1 intervals and
from 1 to 23 odd contoursAll the levels vertical maps were also plotted on 8 1/2 by 11
to keep as files reference for the Jungs

8/12/92

JMG

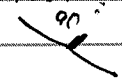

New work on the directory mine/

The #10 level surface map which contained the gamma readings also has drawn fractures and other information

- These fractures and other information was digitized similarly like the tunnel map.

Three new annotation files were opened to store the digitized information

Frac-Fault-Ant - contains the fractures and faults as lines in annotation.

strike-dip. ant - contains the strike and dip  And an angle as annotation data.mineral-area. ant - contains different lines and the mineralization of the map.  mineralite location
----- encloses a certain area
it also contains symbols and other letters

This map was not finished digitized on this date

8/13/92
JMG

Work on directory mine

The map was finished digitized and then it was modified for correct character size.

The commands that were fixed and entered thorough to file were SCICHR and SETTXT

- A copy was generated containing of the following files

boundary.Ant

Fract-fault.Ant

strike-dip.Ant

mineral-area.Ant

uran-been.Ant

on the plotter in 18 by 18 inches

Map boundary -4 32 -4 32

and a factor of 2 was used in ism to

reduce the map to 18 by 18

a factor of 3 was used to print on the plotter

ELP 12/7/94

8/14/92

All of the files in /scr0/jose/ were copied to /U6/brea/jgarcia

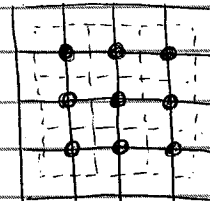
- Back ups in 8mm tape ^{JMG} were done
- two tape were used, that is the files in /U6/jgarcia were tape to the tapes
- One tape for Joe Dango and the other for English Perry
- command use to do back ups in /U6/brea/
- tar cuf /dev/rst0 . /jgarcia

EW 12/7/94

2/10/94
STN

English request:

get fracture count and fracture length at each meter grid. try to shift grid such that the location at each sampled gamma is the center of the meter grid.



□ - master grid

□ - shifted grid

• - sampled gamma

should be done in 4 wks. (3/11/94)

Result is used for statistical comparisons.

2/14/94
Stu

Meet w/ English + Amitava Ghosh

1. Verify fracture arcs are not broken up @ intersections.
 2. Add missing fractures (~ 894)
 3. Use 1, 2, 3, 4, + 5 meter grids
 - fracture density
 - fracture intersection instead of block density
 - discontinuity network where # of fractures/grid = 0
- ∴ as size of grids decreases, # of 0 count grids increases
see paper "Fractal characteristics of rock discontinuities" by Ghosh.

3/10/94
Stu

Meet w/ English

To do:

- ✓ * Compile final fracture map (w/ new data)
- ✓ * recalculate fracture density (both ways)
- ✓ * compile final gamma map + contour
- ✓ * for each grid point, calculate a fracture density so that we may calculate a correlation coefficient b/w each type of fracture density + the gamma distribution.
(Ascii file w/ x, y, gamma, fract, fract2)

Optional:

- ① Calculate the "fractal dimension" of the ^{or 3/24/94} ~~fractal~~ fracture network.
- ② fracture intensity (fracture density) } alla
- ③ fracture interconnectivity } Ghosh

Deadline is April 6.

3/15/94

Stu

New Fracture Map (3/94)

- Map scanned in by English, brought into MacDrawPro & saved as EPSF file, fract_9403.eps.

- Replace \backslash with newline character.

% CtrlM < fract_9403.eps > new.eps

% mv new.eps fract_9403.eps

Edit fract_9403.eps to remove extra chars @ beginning & end of file.

- `egrep "1.0|^\\[" fract_9403.eps > 3/24/94fract_junk.dat`
 - extracts the markers & the fractures data points.
 - move the "line" commands to markers.dat.

Actual axis	EPS axis
10,30	165,-100
10,25	165,-428
10,20	165,-756
10,15	165,-1084
15,30	492,-100
15,25	492,-428
15,20	492,-756
15,15	492,-1084

- To translate EPS axis to Actual axis

$$x = (eps-x - 165) / 65.4 + 10$$

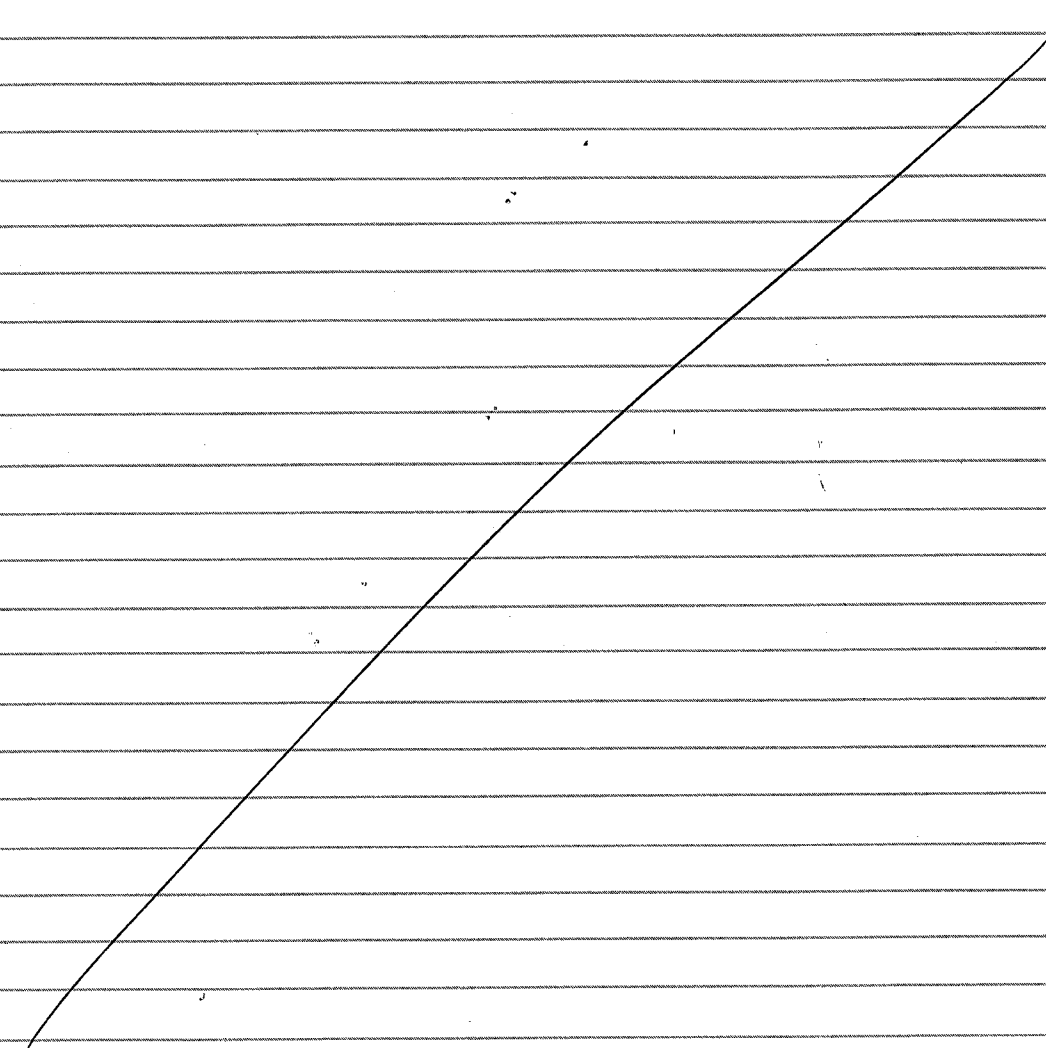
$$y = (eps-y + 100) / 65.6 + 30$$

- edit ^{3/24/94}fract_junk.dat to keep only the translation line & the "CP" command line.

- Run fract.ser to get nodes & vertices of each fracture using fract.awk. (i.e., generates lines.gen file to use as input file for arc generate command)
- Create ties.gen file as input to arc "generate"

- Build Lines coverage
 arc> generate fract_9403
 generate> input lines.gen
 generate> lines
 generate> input ties.gen
 generate> ties
 generate> quit

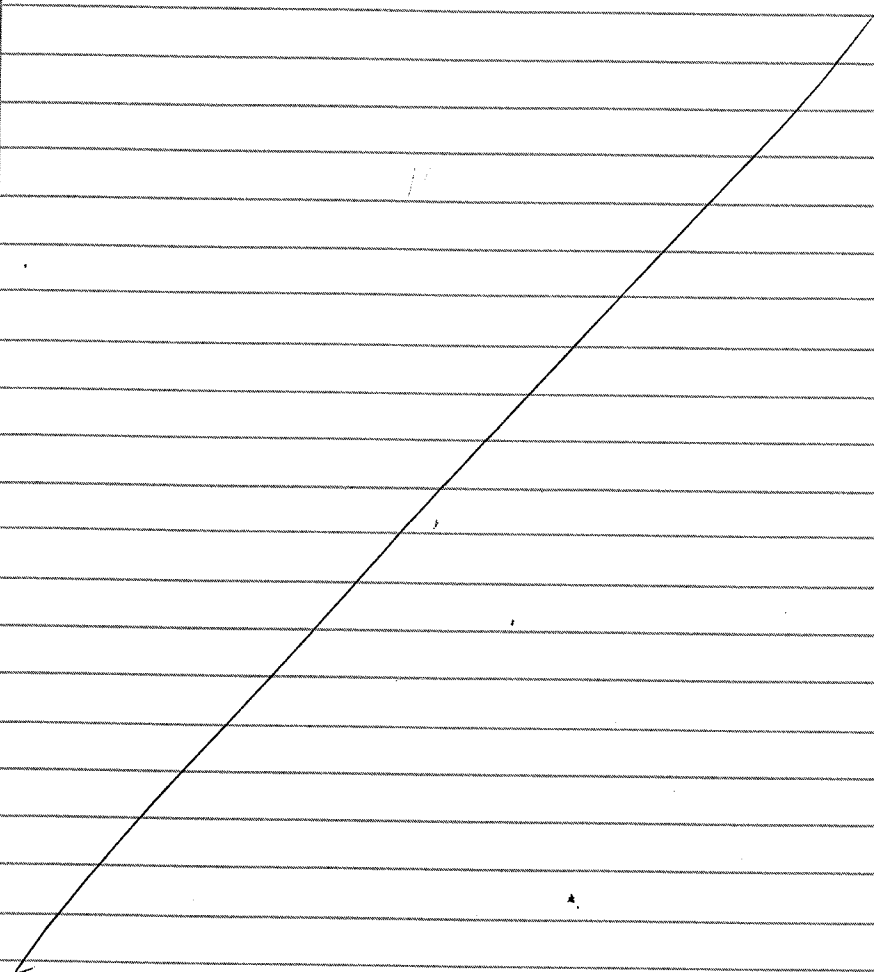
- To store attributes about spatial data, must create feature class
 arc> build fract_9403 ^{3/24/94}lines



3/16/94
str

Create a new coverage containing strikes & dips from the original map in 92(?). Result of the new coverage consists of most of the strikes & dips and some missing fractures. Some of the strikes & dips were already present. (Used Smgrd, fractand hem, and bnd02cn ^{8/26/94 str} for background coverages)

Append fracthem, ^{fract 8/26/94} ~~mapal~~ 9403, and strikes-dips coverage to form newfracthem.

3/17/93
str

Cleaned up the covered ground coverage called ground-all to take into account the new fractures and the strikes & dips from the original data set. (Used newfracthem as background)

Regenerate the 3 fracture-related maps.

- 1) Fracture Map: (fract.aml)
 - instead of using fracthem, ^{for now} use newfracthem. eventually, ^{8/26/94 str} fracthem will be deleted & newfracthem will be renamed to fracthem.
 - To highlight new fractures, fract-9403 & strikes-dips ^{8/26/94 str} are drawn w/ different colors.
- 2) Fracture Density (fract-freq.aml)
 - Regenerate ^{8/26/94 str} ~~freq~~ frequency grid by running go-freq.aml, ~~to start~~ to run frequency.aml w/ ground-all, metergrd, & newfracthem as input coverages. Output is freq-rsp, sampled ~~at 0.1 meter~~ ^{8/26/94 str} @ .1 meter
- 3) Fracture length (fract-len.aml)
 - Regenerate length grid by running go-len.aml to run length.aml w/ ground all, metergrd, & newfracthem ^{8/26/94 str} as input coverages. Output is len-rsp ^{8/26/94 str} sampled @ .1 meter.
 - Modify frequency.aml, length.aml, & normalize.aml to use the root of the file specification as part of the item name instead of using the who file specification.
 - frequency.aml & length.aml ^{now} will immediately convert metergrd ^{8/26/94 str} polygon coverage to a grid and be resampled @ .1 meter using bilinear interpolation.

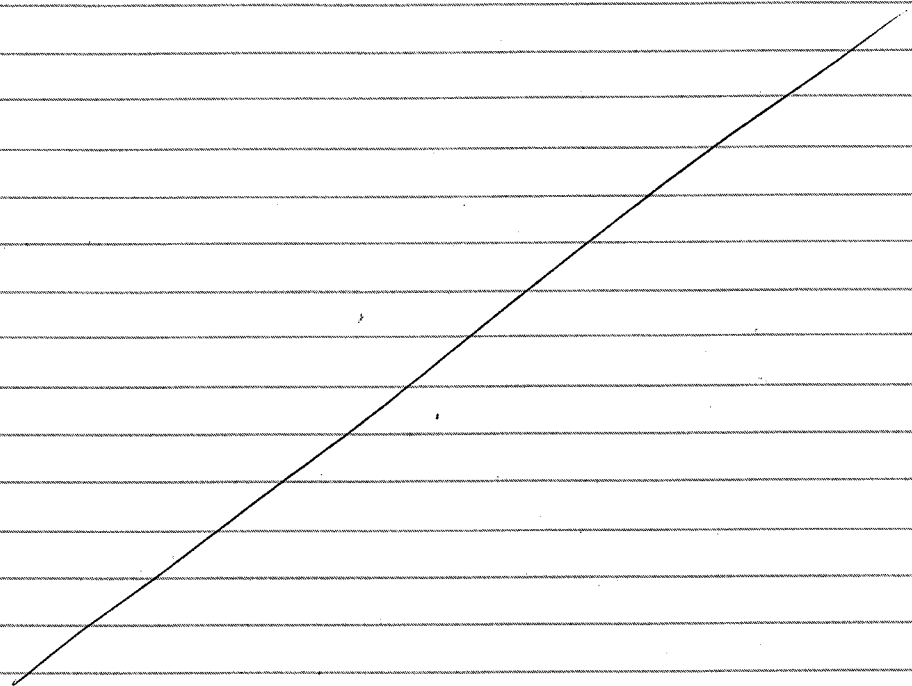
English requested the output maps to be in Adobe Illustrated format, ^{8/26/94 str} used "display 1040 3" and a filename.ai

3/18/94

sk

New Gamma data collected 3/94

- extend level 0 area.
- there is a geologic map of the extended area but English is not confident w/ the fractures since the ground ~~area~~ ^{8/24/94 sk} consists of sand which is unstable.
- some day the map will be digitized for summary report.
- no boundary for the new gamma data. Thus make a nice curve connecting the values at the edges of the area. Later, when the ~~map~~ ^{8/24/94 sk} other level 0 geologic map is digitized, ~~that~~ ^{8/26/94 sk} the made-up boundary will be replaced w/ the actual boundary.



3/22/94

sk

Found some inconsistencies w/ the ^{8/24/94 sk} original gamma data.

I assume the gamma file used for contouring is gamma.xyz, but what is gamma.bu1? ~~gamma.bu1~~ ^{8/26/94 sk} It looks like gamma.bu1 is a subset of gamma.xyz but some of the ~~values~~ ^{8/26/94 sk} cells have different values and some of the cells in gamma.bu1 are not in gamma.xyz.

x	y	gamma.bu1	gamma.xyz
-2	14	15	10
-3	14	20	15
-4	14	20	15
-4	15	15	
-5	14	25	15
-5	15	25	15
-6	14	20	15
-6	15	15	10
-7	14	10	15
-8	15	15	10
-9	15	15	10
0	0	0	10
0	10	10	15
0	12	10	12
0	9	15	10
~27	~10.5	1300	
~27	~11	2800	
~28	~11	1500	
~27	~11	1950	
~22.5	~12	130	

For now assume gamma.xyz was the data taken in May of 93.

Create new ^{8/26/94 sk} gamma grid coverage for contour plot.

- combined nopal - 9305/rawdata/gamma.xyz and nopal - 9403/gamma.dat to allgamma.xyz
- wrote gamma.awk to multiply gamma values by 100 to eliminate floating point.

- wrote gamma.ser to run the awk script using allgamma.xyz as input & send the output to newgamma.xyz
 - modified ascgrid.c to change minimum x & y to -16 and maximum x & y to 50
 - also modified ascgrid.c to shift the grid down and to the left by 1/2 meter.
 - % ascgrid > ascgrid.log
reads newgamma.xyz & writes gamma.asc
 - arc: ascgrid gamma.asc gamma.int
 - arc: polygrid gamma.int gamma.cov
 - using gamma.cov as background coverage, redraw level & boundary manually to include new gamma values.
 - arc: rename boundaries to gamma.bound
 - arc: grid: gamma.rsp = resample (gamma.int, .1, bilinear)
 - arc: latticeclip gamma.rsp gamma.bound gamma.clp
 - gamma.clp is the grid coverage to plot.
- (Note: may want to think about renaming
gamma.int to gamma-1m
gamma.rsp to gamma-.1m)

3/22/94
Stu

Modified gamma.aml to work w/ new gamma.clp & gamma.bound.

- ~~Change~~ map Create new Smgrid to include new level & area.

* arc: create gamma.Smgrid Smgrid

* arc: generate gamma.Smgrid

generate: fishnet

Origin Coordinate: -20, -20

Y-axis coord: -20, 60

Cell size: 5, 5

of rows, cols: 16, 13

- * Create Smgrid-~~ann~~.gen ^{ann st-3/22/94} containing labels for axis. This ^{3/22/94} file is used as input file to generate for creating annotations.

* arc: generate gamma.Smgrid

generate: input Smgrid-ann.gen

generate: annotations ## 16 ~~to~~ text symbol

Note: to regenerate a feature w/out having to start from scratch, use dropfeatures

command. ~~big~~ ^{3/22/94} ~~arc~~ ~~drop~~ ~~drop~~

- * ^{3/22/94} Use ~~arc~~ ^{use} arcedit, to justify the labels or whatever else needs to be done.

arcedit: editfeature anno

arcedit: drawelement anno

arcedit: draw

arcedit: select many

arcedit: list \$all - list all pseudo variables

arcedit: calculate \$justify = 'cl' ☐

'cr' ☐

'uc' ☐

'lc' ☐

^{3/22/94}
y = -20 to 60

^{3/22/94}
x = -20 to 45

(Can use larger font & label can be closer to grid)

- Create new block to use gamma bound.
 arc: ~~credit~~^{copy} ^{12/14} gamma_block gamma_bound.
 arc: credit, if arcs
 arc: credit, coordinate keyboards
 arc: credit, add

2, -20, -20

1,45-20

1. 45,60

1. -20, 60

2, -20, -20

are: build gamma-block.

- In gamma and, change mapscale from 3.7 to 4.25; "Level +10" & "Level +00" labels need to be moved; & replaced the old coverages ~~for~~ w/ the new coverages.
 $\frac{1/26/74}{\text{etc}}$
- Still needs to be done: redraw the warplane line.

To send map to a postscript file:

Adobe Illustrated

```
areplot: display 1040 3
```

areplot: 8 min

ARC graphics file \rightarrow postscript

```
acplot: display 1040 1
```

anplot, 8 ^{gray} new

ans: postscript \rightarrow .gra \rightarrow .ps <scale>

$$I = 20 \times 23$$
$$.42 = 8\frac{1}{2}' \times 11$$
$$55 = 11 \times 17$$

To send to ^{color} printer from jds2c
% lpr -Pcps2 -s ____ .ps

3/24/94

ste

Generate an ASCII file ^{8/26/94} ~~file~~ ^{data} containing x, y gamma $\frac{f_{ac}}{f_{eq}}$ $\frac{f_{ac}}{B_{eq}}$

- To get the meter grid (used to calculate fracture stats) to line up w/ gamma ~~values~~ ^{8/26/94} _{slur} grid, need to shift down _{the base} + to the left by $\frac{1}{2}$ meter.

arc: $\frac{8\pi/3}{\text{cm}}$ create mgrid. shift metersol

arc: generate mgrid-shift

generate: fishnet

Origin coordinate: $-19.5, -14.5$

y-axis coord: $-19.5, 55.5$

Cell size: 1, 1

of rows, cols. 71, 56

- Add frac.num attribute to ~~msgrd~~^{msgrd}-shift used in calculating fracture statistics

arc: build, mgrid-shift

acredit: ^{8/26/90 etd} ~~edit~~ edit mgrid shift

acredit: editfeature polys

accredit: ^{8/26/98}addit^{str} fac-num 9 9

- Recalculate fracture statistics using ngrid-shift instead of metergrid. (go. freq. and, go. len. and)

- Modified frequency and to automatically convert freq. - mgrid ^{8/24/94} to coverage to freq. asc.

Ascii file

into 'w' length. and (midvel. awk)

- Wrote an awk file (gridasci.awk) to take the ascii grid file and convert it to "x,y value" format.

- Wrote a script, `gudascri.scr`, to:
 - convert ascii grid files; `gamma.asc`, `fug.asc`, + `len.asc` to x,y values format, `x.xyz`
 - sort the `.xyz` files (`x.srt`)
 - join the 3 files
 - the output file is `gam_frac.tbl`.

3/30/94
str

- Modified ^{8/24/94 str} ~~gamma~~ annotations in ^{8/24/94 str} gamma.Smgrid to be .Sm(mapscale) from the edges and text size to 1.5m (mapscale) ^{8/24/94 str} ~~using~~
 - 1) Modified Smgrid - ann.gen
 - 2) Drop features' anno.x
 - 3) Regenerate ^{anno} w/ Smgr-ann.gen
 - 4) Used aacadet to reset the justification
- Did the same thing to Smgrid coverage
 - ^{8/24/94 str} Copied ~~Renamed~~ Smgrid-ann.gen to gamma.Smgrid-ann.gen
 - Smgrid-ann.gen is now modified to be used ^{8/24/94 str} ~~to~~ to generate annotations for Smgrid coverage
- fract.aml, fract.freq.aml, fract.len.aml, & gamma.aml use global vars: .data.root, .gamma.root, .aml.root, & .fract.calc.root to specify path.
- fract.aml, fract.freq.aml, & fract.len.aml changed mapscale from 3.7 to 3.75 to take into account the larger ^{8/24/94 str} ~~font~~ Smgrid labels.
- ^{8/24/94 str} ~~Use~~ Create different size grids to use for fractal calculations
 - Renamed metergrid to 1mgrid to be consistent w/ the Smgrid naming convention
 - Created 2mgrid, 3mgrid, & 4mgrid from 1mgrid
 - Used generate to add fishnet to 2mgrid, 3mgrid, & 4mgrid w/ following params w/ 0,0 being the origin

2mgrid	3mgrid	4mgrid
-20, -16 ^{8/24/94 str}	-21 120 , -15	-20, -16
-20, 120 0	-21 120 , 0	-20, 0
2, 2	3, 3	4, 4
36, 28	24, 19	18, 14

 - Build ^{poly} for 2mgrid, 3mgrid, 4mgrid, & 5mgrid

3/31/94
str

In addition to getting fractal dimensions for the various characteristics of visible discontinuities, English would also like a contour map of fracture intersection frequency.

- After reviewing the ascii file, gam-fract.tbl, English found no statistical correlation among the different parameters.
- Rename 1mgrid, 2mgrid, 3mgrid, 4mgrid, & 5mgrid to grid1m, grid2m, grid3m, grid4m, & grid5m, respectively
 w/ cov. name starting w/ a # is not supported.
 doesn't work when trying to use select w/ cov-id (1mgrid-id)
- for grid1m, grid1m-id=1 starts at upper left corner
 for grid2m, grid3m, grid4m, & grid5m, id=1 starts @ lower left corner of grid.
- Update fract.aml, fract.freq.aml, fract.len.aml to reflect the new cov.names (grid5m)

4/1/94

stn

- Generic count.aml

- ^{8/26/94 stn} replace frequency.aml & length.aml
- instead of have coverages as arguments, have an aml-config file setting global variables to be used in count.aml
- Count.aml will now be able to do statistics for both area & point features.
- can either get the frequency or specify other statistical summaries
- set all of frac-num to zero before calculating frac-num
- ^{8/26/94 stn} ~~Generate~~ Generate a point coverage containing points of fracture intersection, see cross-fract. aml the output coverage ^{8/26/94 stn} from this aml can then be used as a .frac-cov in count.aml.

^{8/26/94 stn} Use
- ~~Using~~ fract.freq.aml to create fract-cross.aml to contour the intersections of fractures.

4/4/94

stn

- Wrote fractal.aml to get the values for calculating the fractal dimensions.
- After reviewing fractal.aml output, noticed that length & # of intersections are not ^{8/26/94 stn} consistent as the grid size increases. ^{8/26/94 stn} Then maybe a problem w/ norm. aml for partially covered ~~the grid~~ ^{8/26/94 stn} grids.

Original: $\text{frac-num} = \text{frac-num} / (\text{cell-area} - \text{area-total})$

New: $\text{frac-num} = (\text{frac-num} \times \text{cell-area}) / (\text{cell-area} - \text{area-total})$

4/5/94

stn

gave x.asc files to Amitava Ghosh for review & to calculate the various fractal dimensions.

4/6/94
etc

- According to Amitava, the fracture network is fine but the fracture density needs to be calculated w/ an n^2 grid.

- redo the fractal calculations ^{8/24/94} for 20x20 m grids

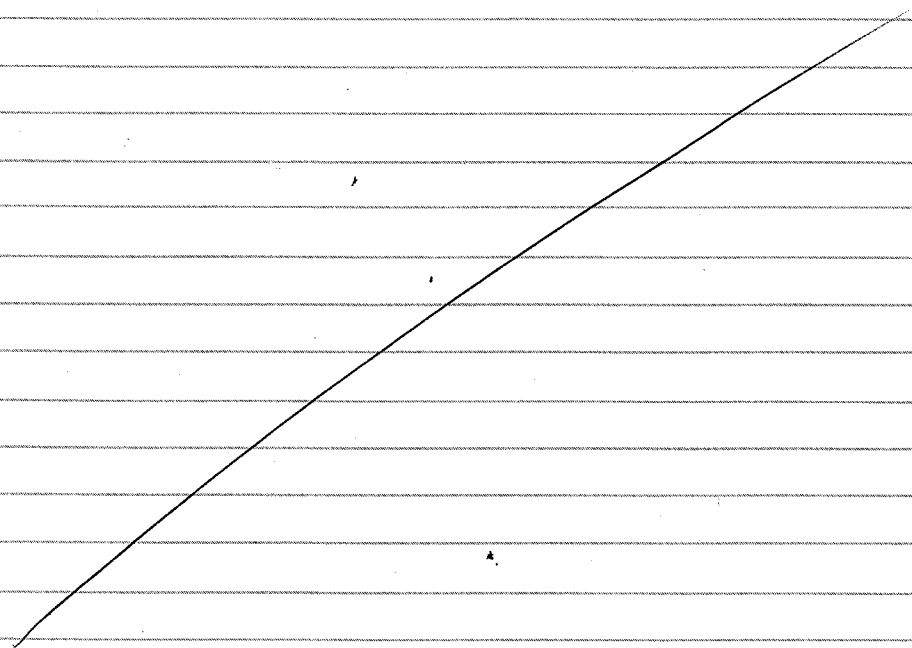
• Create/generate grid 1...5m - small

1m	2m	3m	4m	5m
5,10	5,10	5,10	5,10	5,10
5,30	5,30	5,31	5,30	5,30
1,1	2,2	3,3	4,4	5,5
20,20	10,10	7,7	5,5	4,4

• brun small count. aml

• brun small fractal. aml

- Comparing the new fractal dimensions w/ the old ones, there ^{8/24/94} were not many discrepancies. English decided to go ahead & use the old ^{original} data set.

4/28/93
etc

- Convert the fracture maps & contour maps to black/white English request:

fracture map

- general background - white
- exposed ground - white
- 5m axis - black
- lines along 0 ^{8/24/94} axes - black & dashed
- vs. wan line - thinner ~ 1/2 width

Contour maps

- Convert shade contours to line contours
- similar ^{8/24/94} changes as fracture map.
- legend goes away
- boundary - thicker line than contour lines.

Solution

- To convert shade contours to line contours, wrote an AML called grid2polys. aml

- use grid command, slice, to re-map the grid value, i.e. if a cell value is w/in a certain range, then assign a value to that cell. This is done to the resampled grid, (the one used to do ^{the} shade contours)
- ^{8/24/94} grid command, grid poly to convert a grid to a polygon, ^{8/24/94} cells same cell values as included in our polygons.
- arc command, INTERSECT to intersect the contour polygons w/ the boundary, to eliminate the task of masking out ^{8/24/94} when plotting the data.
- the resulting coverage is then used for display.

- make the 5m axis gray instead of black so it would hide in the background

- ^{8/24/94} create color & black white workspace, move original map AML's to color workspace & ^{put a} copy in black white ws.

- gave English map in Adobe Ill. format (display 1040 s) so he can smooth contour lines & add labels.

File topomap.plt unchanged.

Header added + file tunnel-boun.ant renamed to tunnel-boun.ann.

File tunnel-gamma.plt unchanged.

Hdr added + file tunnel-gamma.xyz ~~renamed~~ renamed to tunnel-gamma.dat

- Convert IVM color files - convertelr -v -p *.p

colorfile2.p converted to colorfile2.pctr

colorfilebak.p " " colorfilebak.pctr ~~per 11/1~~

11-17-94

STW

Brought road_crks.ann from performer to bren to put into arc/info.

Separate attributes by roads, trail, buildings, + creekline.

Use generate to create arc coverages.

Pages 1 through 81 of this Scientific Notebook were reviewed for compliance with QAP-001 in response to Corrective Action Request 94-02. Corrections and clarifications were made as appropriate. In some cases, the date of a change will reflect the date of this review rather than the date of the original Scientific Notebook entry.

Randy Zick
SWRC-QA

12/8/94

12-7-94

STN

Rick Klar digitized the ^{12/7}2x2 km faults for the 2x2 km of the NOPAL Region. Moved the raw data to ~/pearcy/nopal/pena-2x2 & named it 'faults'.

In ARC/INFO, ^{12/7}BUILD ~~STN~~ faults coverage w/ LINE feature. Do not use CLEAN, it breaks arcs at intersections.

1-10-94^{12/7}

STN

- English and I cleaned up the surfgeo coverage in ~/arcinfo/pearcy/nopal/pena-2x2 by removing all the outcrops and adding lines to close-up the different geologic areas. The resulting coverage is stored in surfgeo.cln.

- English verified 'faults' coverage Rick Klar had digitized. We added a new fault line that was not on the original map.

- English gave me a text file containing the measurements of the apertures at different fracture locations.

TASKS:

- ✓ 1/12 1) Contour aperture measurements as they are } level 10
- ✓ 1/12 2) Contour only those measurements < 10 mm }
- ✓ 1/12 3) generate a list of gamma & aperture values @ each gamma location.
- ✓ 2/10 4) Import surfgeo.cln from ARC/INFO into Earth Vision & overlay the pena.2x2 topology map.
- ✓ 2/10 5) Import pena.2x2/faults from ARC/INFO into EA & also overlay the topology map.

1-11-94^{1/12}

STN

Included w/ the aperture text file is the mineralogy data (iron oxides, manganese oxides, kaolinite, & calcite)

TASKS:

- 1) Produce map locating all data points on existing gamma contours.
- 2) Produce maps locating subsets of mineral types on gamma contours

a) for the following groups: iron oxide
manganese oxide
kaolinite

b) & the following combinations: 0010, 1000, 1010,
1100, & 1110

where #### represents iron oxide,
manganese oxide, kaolinite, & calcite, respectively.

- Copy ~/arcinfo/pearcy/nopal/gamma/allgamma.vtz to performer: ~/pena/allgamma.dat.

- In EV, create 2-D minimum tension grid from scattered data, allgamma.dat, using Exact scattered data range. size = 57x62, X range = -14 to 42, Y range = -14 to 45. output grid is allgamma.2grd

- Import ARC/INFO coverage, ~/arcinfo/pearcy/nopal/boundary.cln to EV & called it ~/pena/nopal-bound.ply.

- Using EV Utility - Polygon Filling to set all grid values outside the Nopal boundary to Null. The resulting grid is allgamma.bnd.2grd

- Extract the 1st 3 columns (X, Y, Z) of the text file containing the fracture aperture data and put it on performer: as aperture.dat

- Removed all apertures >= 10 mm & stored in as aperture2.dat

- Generate aperture.2grd, aperture2.2grd similar to that of allgamma.2grd w/ the following parameters:

aperture.2grd	aperture2.2grd
size = 39x51	} same
X range = -10 to 28	
Y range = -5 to 45	
scattered data = aperture.dat	
	aperture2.dat

1-12-95

Jm

Under EV-Visualization - Base & contour maps, create contour maps of allgamma.bnd.2grd, aperture.bnd.2grd, & aperture2.bnd.2grd overlay by the nopal.bound.ply polygon file.

allgamma contour map uses the following contouring ^{1/12 stw} parameters:

- Variably Spaced Contours @ .07, .15, .45, 1.0, 2.5, 5.0, & 7.75
- Variable spacing color-filled contours also @ .07, .15, .45, 1.0, 2.5, 5.0, & 7.75 w/ color symbols 10, 20, 30, 40, 50, 60, & 70.

aperture & aperture2 contour maps use the following params:

- Regularly spaced contours w/ CI = .5
- Regularly spacing color-filled contours also w/ CI = .5 & automatic color ^{1/12 stw} assignment.

The output contour maps are in postscript called allgamma.ps, aperture.ps, aperture2.ps (renamed to aperture-10.ps for English)

Generate a list ^{each} of gamma & ^{1/12 stw} its corresponding aperture & aperture2 values.

- On performer, convert the EV 2grd files to scattered data format for allgamma.bnd.2grd, ^{1/12 stw} aperture.bnd.2grd, & aperture2.bnd.2grd.
- % ev-export -o aperture.grd.dat aperture.bnd.2grd
- % ev-export -o aperture2.grd.dat aperture2.bnd.2grd
- % ev-export -o allgamma.grd.dat allgamma.bnd.2grd
- Copy the *.grd.dat files to knew: under ~/arcinfo/pearcy/nopal/gamma/aperture & remove the headers at the beginning of the files.
- Write a script called gam.apr.ser to sort & join the 3 files. This script is similar to that described on 3/24/94.

1-13-95

Jm

After reviewing the 3 contour maps, English would like to have the contours flushed to the boundary. It is not important to get this done right away but will be necessary for presentation in April.

* HINT to flush contour area to boundary:

Currently grid size is set to 1 m². If the grid size is decreased, thus increasing the # of grids, before setting the outside ^{1/12 stw} polygon area to NULL should come close to having the contour area flushed to the boundary.

English found negative numbers in aperture values from the gamma.aperture.tbl file.

Solution: Regenerate the grids. This time set the Z limits to the exact Z range. This eliminated the negative values.

Question: what if the gridding calculation is above the maximum value? Should we raise max Z but leaving the min Z to 0?

1-24-95

Jm

Import ^{1/12 stw} ~/arcinfo/pearcy/nopal/pena.2x2/faults ^{1/12 stw} ARC/INFO

coverage into EarthVision to be plotted w/ ~/pena/topomap.2grd using EV-Utilities - Data Import - ARC/INFO Coverage Import

Coverage type - line

Attribute - FAULTS-ID

Calculate Annotation File (faults.ann)

NOTE: output file must end w/ .ann else ev will plot it as a scattered file.

1-25-95

Jm

To convert surfgeo.cln coverage into a polygon coverage, must add a border box close to the map extent and get rid of all dangle nodes. The border is specified @ (398395, 3219978), (400505, 3219978), (400505, 3222083), & (398395, 3222083). ^{map extent}

This was done in arcedit w/ editfeature arcs, coordinate keyboard, and add. To get rid of the dangle nodes, ef nodes, & move.

The output coverage ^{1/25} is surfgeo-bnd.

1-26-95

Sta

To add labels & attributes to surfgeo.bnd, ^{sn 1/4}

- ARC: createlabels

- ARC: Clean

Create INFO file called GEOCODE

- ARCEdit: create geocode info

code, 4, 4, I	} items
description, 25, 25, C	
abbreviation, 3, 3, C	

- ARCEdit: add

- AE: calculate code = 1

- AE: calculate description = 'Quaternary Alluvium'

- AE: calculate abbreviation = 'Qal'

- AE: add

- AE: calculate 2, 'Quaternary Talus Material', 'Qdt'

add

3, 'Nopal Formation', 'Tu'

4, 'Colorado Formation', 'To'

5, 'Pozos Formation', ^{1/2 15m} 'Tp'

6, 'Tamaulipas Formation', 'Kit'

ARCEdit:

- save

Add geocode attribute to surfgeo.bnd

- ARCEdit: edit surfgeo.bnd ^{sn 1/26} ~~pat~~

AE: additem geocode 4 4 I

AE: select surfgeo-id eq 3 or surfgeo-id eq 8 or

surfgeo-id eq 5 or surfgeo-id eq 10

AE: calculate geocode = 1

AE: select surfgeo-id eq 1 or surfgeo-id eq 7

AE: calculate geocode = ^{sn 1/26} 3

AE: select surfgeo-id eq 2 or surfgeo-id eq 6

AE: calculate geocode = 4

AE: select surfgeo-id eq 4 or surfgeo-id eq 11

AE: calculate geocode = 5

AE: select surfgeo-id eq 9 or surfgeo-id eq 12

AE: calculate geocode = 6

ARCEdit:

- save

2-3-95

Sta

Import ~/arcinfo/pearej/nopal/pena.2x2/surfgeo.bnd Arc coverage into EV.

ev - Utilities - Data Import - ARC/INFO Coverage Import

Coverage type - polygons

Attribute - GEOCODE

Options - Assign colors

Values

Color

1

2 - Green

3

3 Blue

4

4 Red

5

5 Brown

6

6 Magenta

Assign patterns - All solid fills

Calculate - Convert to annotation (output - surfgeo.ann)

Create Base & Contour map w/ topomap.2grd, faults.ann, &

surfgeo.ann

Contour Parameters) mnds

Contour Interval = 5

Index color = 1

Index line width = .01

Calculate map saving the script file in geomap.sh

Note: In going thru the menu user interface, the grid is always the base layer. To avoid the solid fill surfgeo.ann from ^{sn 2/6} overwriting the contour lines, switch the plotting order in the script file geomap.sh & ^{sn 2/3} plot generate the map from the script file instead and redirecting the output to a plot file. Then use the plot option from the GUI to ^{sn 2/3} view the map or ev.pltconvert to convert plot file to a different format.

i.e., to generate map from script file,

%geomap.sh > ____ .plt

^{sn 2/10}

To include

2-10-95
Stn

To include a legend to the geomap, create a legend file, surfgo.lgd.

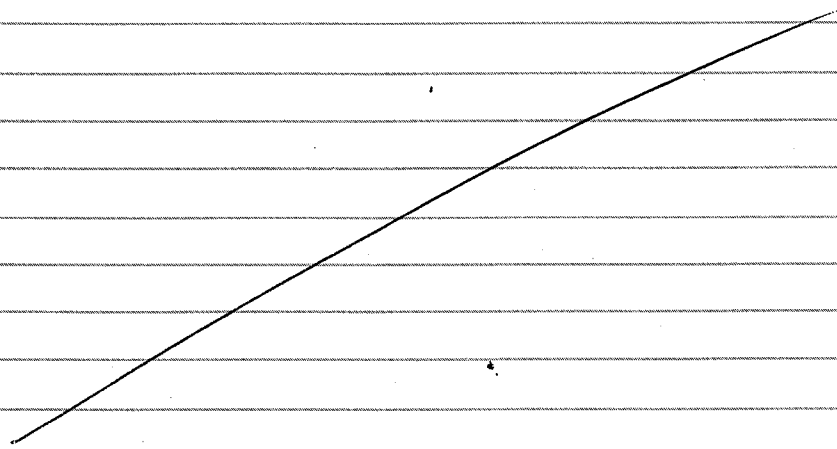
Follow the procedure as before & add surfgo.lgd as one of the files to display. Again save the script ^{on 2/10} surfgo.geomap.sh & under the plotting procedures.

Gamma maps locating fracture mineralogy

- Clean fracture_mineralogy.sandy.txt ^{on 2/10} using vi
 - Delete text @ beginning of file.
 - Replace "x" w/ space (The code column can be used to reproduce mineral columns)

fracture_mineralogy is in ~/arcn.b/pearcy/nopal/rawdata

- Produce point generate file & aperture point coverage
 - write awk script, aper-gen.awk, to create a new file w/ an id & x y location & ends w/ "END". aper-gen.awk in /nopal/tools
 - % awk -f aper-gen.awk ../rawdata/fracture_mineralogy.sandy.txt > ../rawdata/aperture.gen
 - Create aperture coverage /nopal/data
 ^{generate} ~~build~~ aperture point ^{on 2/10}
 generate:



8-9-95

Met w/ Janet Buckingham & Bob Macon.

They requested an Ascii file containing the gamma x, y coordinate, the gamma value, the distance from a chosen pt w/ the visible wanophase line, the # of fractures w/ in a meter wide strip, sum of the length of the fractures, & the # of intersecting fractures. This is for all gamma values outside the vis. wan. line.

8-24-95

Algorithm for generating the Ascii file:

Given: $U_x, U_y, G_x, G_y, \text{width}, \text{FractCov}$

$$\text{delx} = U_x - G_x$$

$$\text{dely} = U_y - G_y$$

$$\text{distance} = \sqrt{\text{delx} \times \text{delx} + \text{dely} \times \text{dely}}$$

$$\text{Find delx \& dely for perpendicular slope} = -\frac{\Delta x}{\Delta y}$$

$$\text{factor} = (\text{width}/2) / \text{distance}$$

$$\text{delxT} = -\text{factor} \times \text{dely}$$

$$\text{delyT} = \text{factor} \times \text{delx}$$

Find 4 corner pts

$$x1 = G_x + \text{delxT}$$

$$y1 = G_y + \text{delyT}$$

$$x2 = G_x - \text{delxT}$$

$$y2 = G_y - \text{delyT}$$

$$x3 = U_x - \text{delxT}$$

$$y3 = U_y - \text{delyT}$$

$$x4 = U_x + \text{delxT}$$

$$y4 = U_y + \text{delyT}$$

- Delete tmp1.cov if exists

- create tmp1.cov w/ this polygon
 $(x1, y1) (x2, y2) (x3, y3) (x4, y4) (x1, y1)$
- Delete tmp2.cov if exists
- Intersect tmp1.cov w/ Fract.cov = tmp2.cov
- Get statistics from tmp2.cov
 - ↳ # of fractures
 - ↳ Sum length of fractures
 - ↳ # of intersections

The aml files created are located in
 h5/snguyen/arcinfo/pearcy/nopal/aml/stats

stat1.aml - is the implementation of the above
 algorithm

do-stat1.aml - reads each gamma value from
 a text file and runs stat1.aml

The chosen center point of the wranophane line is
 (18, 12)

gamma-110-nowan.dat - contains all the gamma
 values outside the vis. wran. line ~~for~~ for
 level #10. It was created from
 Earth Vision.

stat1.bat - is a ~~script~~ script to generate data under
 batch mode.

stat1.out - this is the output file containing

GammaX

GammaY

GammaValue

Distance from (18, 12)

of fractures

Sum of length of fractures

of intersecting fractures

} w/in a
 1 meter wide
 strip.

This project was terminated
 by reductions in the
 NRC budget. Perhaps,
 one day - long into the
 future perhaps - we
 will be able to complete
 this work ...

E. C. Peary
 6/21/96

ADDITIONAL INFORMATION FOR SCIENTIFIC NOTEBOOK #: 044

Document Date:	05/27/1992
Availability:	Southwest Research Institute® Center for Nuclear Waste Regulatory Analyses 6220 Culebra Road San Antonio, Texas 78228
Contact:	Southwest Research Institute® Center for Nuclear Waste Regulatory Analyses 6220 Culebra Road San Antonio, TX 78228-5166 Attn.: Director of Administration 210.522.5054
Data Sensitivity:	<input checked="" type="checkbox"/> "Non-Sensitive" <input type="checkbox"/> Sensitive <input type="checkbox"/> "Non-Sensitive - Copyright" <input type="checkbox"/> Sensitive - Copyright
Date Generated:	1992 through 1993
Operating System: (including version number)	UNIX
Application Used: (including version number)	Various
Media Type: (CDs, 3 1/2, 5 1/4 disks, etc.)	3 - 8 mm tapes
File Types: (.exe, .bat, .zip, etc.)	
Remarks: (computer runs, etc.)	Media contains: Early Nopal maps, Nopal fracture data; bands visible over Nopal.